HOLY SHIT!-ZINE!!

AWESOME

A

CONTENT NOT MODERATED BY ANYONE

Holy Shit, Zine! Issue 2 – released on 31ˢᵗ December 2017

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been bamboozled by an amateur ruseman. And that's terrible.

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This issue was supposed to be released on 30ᵗʰ June 2017, but I guess shit happened...

NOTICE

Perhaps the only form of censorship we have to worry about is self-censorship, when
people are too frightened to speak honestly and openly. Once that happens, often under
the guise of "political correctness," then censorship may finally have succeeded in stifling
free speech for good.

- Steal this Computer Book (2006)

Letters from the Editor(s).

Holy shit! Zine! - We're back on the air! And once again, we're late at delivering this zine. It's like a running gag or something already. Once more, thanks for sticking with us despite the fact that we at Forkheads may never have any level of organizational skills better than a cocaine-stuffed boiled lobster.

The fact that this zine is being released on the day the third issue was supposed to be released really drives home that point, eh? I figured it'd be easy, but things really do happen to get in the way.

Sure, we had about a week of downtime earlier this year – but that didn't stop us. The show must go on! Stiff upper lip and all that random British slang!

Enjoy the second Issue of **HOLY SHIT! ZINE!**

-Y

After all the brain power, hours of writing, and just sitting on our asses and watching Hentai, the 2nd edition of HS!Z is now completed and viewable to the public!

We at Forkheads hope that it was worth the wait and is as good, if not better than the first edition. With new writers and new articles in this edition, we are slowly, but surely expanding! If you, the reader have any questions, criticism, or requests, please message us and we will answer it in the next edition.

Thank you!

Sincerely, Madassgamer.

Hey everyone, SomebodyElse here, and thanks for reading Holy Shit! Magazine Issue 2.

Last issue, we lacked a dedicated proofreading team, and we ended up with quite a few errors and parts that shouldn't be in there. However, we've cleaned up a little, made things a bit better, and hopefully you guys will see how dedicated we are to bringing you quality content.

Myself, I'm more into the act of writing for my own sake. It's a hobby of sorts, and I love reading a good story as well. My favorite things to do besides meticulously picking through content is playing RPGs, doing math puzzles, and honing my debate skills, logic, and reasoning. I've always loved to take part in a good debate, especially when it comes to matters regarding what people find important, as well as philosophical debates, in order to help people see if their ideas hold up to scrutiny, and to make sure my own ideas hold up to scrutiny.

However, you, dear reader, are important to us, so I encourage you to send in letters to myself or to any of the other HS!Z writing team. Give us questions, thought-provoking challenges, game recommendations, spots where we could improve. Anything! If you want to send in opinions, that's welcome too for those who like to debate such or compare such. Thanks for reading, and we'll see you next issue!

 -SBE

This issue of HOLY SHIT! ZINE! Is sponsored by AUSTRALIAN SCIENCE BITCH.

Mailbox

Want to contribute to the next issue of HOLY SHIT! ZINE? If you want to send fanmail, hatemail, or even content submissions, feel free to slang'em to us at either

http://www.forkheads.net/viewtopic.php?f=60&t=17254

(if prompted for a password when posting as a guest, key in "newpassword", sans quotation marks.)

OR

 email them to

holyshitzine@airmail.cc

Privacy policy: We will not publish any email addresses from any contributors for any reason aside from the sender of the email requesting that their contributions be credited by the given email. If no instructions are given, we will automatically set your name in the credits to 'an anonymous contributor'.

MAILBAG!

Not empty this time! We've got some fan mail.

Omg, it's the forkheads! I remember your funny contents from the olde actionflash.com (now, it's fucked). You guys are the bomb bombing with the funny puns in your flash games. Strange re-iteration of those images at times too! Anyways, I went my way like forkheads, but to utter fail in various communities (they sure inquisiting). Seriously, I thought you guys never existed in terms of contact nor message board. Fun times of the youth, to me, you guys are the chans, more than just imageboards.

Right here, I like how this board works out. Suits my sense of contribution to the web. I got a site, but I hate to use their communication medium, tos (actually, a text limit!), you know? Tried the mentioned irc, but no, it doesn't let client privacy to go. It got its own tracking methods, but I doubt it has the compensation for privacy ensurance. Anyways, I'm signing up and letting out the entails to the team! :D

-RV-007.

Man, we didn't even know what actionflash.com was. Learn something new every day, right? Anyway, things are chill as fuck over here so feel free to continue your projects here. Fo'real man, you basically did a fusion dance with my childhood dreams. Custom classic DOOM wads, dude!

Also... PEOPLE USE IRC? Dude, that is like, retro hardcore.

-Y

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I noticed both the Obama you're fired and the Bernie WWF posters and I have a question. Which side is this newspaper on? Conservative or Liberal?

- guest00001.

Members of the forkheads community hold a myriad of political beliefs, but are actually mature enough not to get into stupid internet slap-fights over it.

I'd say we're more of a non-intervention system, strongly leaning towards small government and letting members self-govern because we're all mature enough not to need a police force. A real 'land of the brave and home of the free', if you will.

- Y

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Hey. Is email a good way? Just wanted to say – did you get the idea from lainzine? Because I find that the method you guys are using to distribute (neocities) is pretty similar.

By the way, when's the next edition gonna be out? I'd hate for this to be a one-shot. Too many good projects get torn apart by drama and other useless garbage nowadays.

Hopefully looking forward to seeing more stuff from you guys and gals soon.

- [redacted]@[redacted]mail.com

Sure, you can send email to my address too. Its all good. As to where the idea came from... Maaaaaaybe. Perhaps. Or, maybe I was drunk and decided on a whim.

...Okay, fine, you win. I saw the early editions of Lainzine, was drunk and said "THIS IS A GREAT *hic* IDEA!".

Honestly, writing it all is surprisingly time-consuming and despite us lacking coordination, we do get shit done despite IRL trying to start shit with us on a constant basis. And nah, don't worry about stupid drama. Stay tuned for more issues!

- Y

You guys and gals don't pull any punches, do ya. That article about sjws and sexbots was brutal as fuck. Be careful out there.

-via mail

You thought that was hardcore? Now our exclusive report is hardcore. Don't worry, sjws cannot harm what they cannot perceive.

-Y

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Wasn't the second edition of holy shit zine supposed to be out this summer? What happened? Site drama killed another good community project?

-[redacted]@gmail.com

No worries, it wasn't drama. Its basically because IRL has all caught up with us and now we have stuff to do offline. That takes up a lot of time. Its like the college meme back in 2009.

-Y

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Once again, if you want to send more material, content or random blurbing, send it here to our mailbox at

http://www.forkheads.net/viewtopic.php?f=60&t=17254

(The password is for guests is 'newpassword'.)

or email them to

holyshitzine@airmail.cc

Alternatively, if you're on discord, you can join our channel. Here's the invite link.

https://discord.gg/VG9hXjN

- Y

Forkheads State of the Union Address 2018

2017 was harsh. On this year, we lost many things, including but not limited to the site chat, Angry Grandpa, and many other good things in life. Regardless of the severity of whatever befell us, we have always managed to overcome the difficult times through the sheer strength of our resolve.

As 2018 rolls in on the calendar, forkheads.net's 10th anniversary is on the horizon. It is a testament to Lime and PPM's skills in coding and design that the site somehow managed to stay alive despite the fact the hosting was subpar at best, and despite the fact that two wars had taken place over the decade. However, the years have left their mark on the infrastructure of the site and the ravages of time have become far too apparent. That's why, the time has come to retire the old site into a read-only archive; and build up a new website for our community of artists, developers and aficionados of fine art and hentai. To this end, we have started efforts on building a site that incorporates modernized defenses and streamlined content delivery.

On the 23rd of October, 2008 forkheads.net began life as a stronghold for the survivors of the horrific wars started in 2007. And now, 10 years later on the 23rd of October 2018, forkheads.net will continue to be a beacon of liberty in a world where having fun is frowned upon. To those who have helped us reach where we are, we couldn't have done it without you - and you have our sincere thanks. You will not be forgotten. And to honor your memory, we will continue to improve and advance.

Speaking of advance: We've gotten our act together and released ANOTHER sex kitten game! **Sex Kitten: School 2!** is released, and scored +10,000 views in less than 10 days!

https://www.newgrounds.com/portal/view/703256
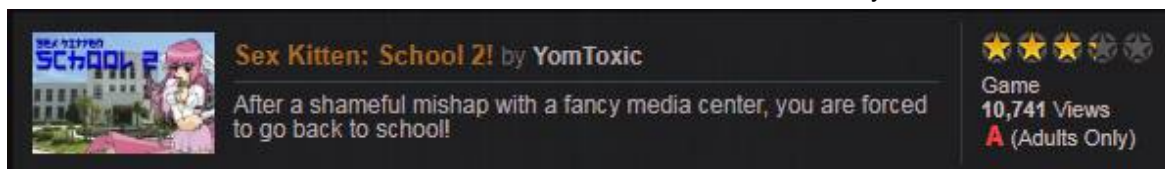
While the work to build a new forkheads website continues, most of the crew have set up shop in the forkheads discord server. Want in? The invite code's the same as the above. Drop on by; and if you're not the sort to use email, you can even send your articles to this zine direct to madassgamer from there!

And last, but not least... it's time for the annual forkheads group pic!

It has been an honor, and I hope for another thousand years and more with you all.

- Y (aka that guy from maintenance)

Surviving the Videogame Crash of 201X.

"Video games have changed. It's no longer about experience, skill or discovery. It's an endless series of rehashes, played by consumers on sub-par hardware. Gaming, and its consumption of money, has become a well-oiled machine.

Video games have changed. ID tagged gamers carry ID tagged consoles, use ID tagged software they don't even own. "

"Junk food inside their bodies enhance their reflexes and regulate their cognitive processes. Information control. Finance control. Emotion control. Content control. Everything is monitored, and kept under control. Video games have changed. The age of adventure has become the age of financial exploitation. All in the name of averting catastrophe from pirates or competition.

And he who controls the narrative, controls history. Video games have changed. When the market is under total control, mediocrity... becomes routine."

- old /V/

In a time when games are about gouging more money via microtransactions than delivering an enjoyable experience, what do you do when you want to play video games, but can't even own the software you are allegedly paying for?

"I'm tired of what's going on in this industry, I hate the fact that the game I like and I want to buy is locking off content like this, but there's nothing I can do. It's the same thing with Injustice 2. No one wants to fix it and we clearly aren't doing anything to help the issue, so should I just give up and fork out cash for the greedy people in this industry? I'm tired of this, really, but it doesn't seem like there's any way to change it, since everyone seems to be doing it. Is there hope that any semblance to video gaming is coming back? Or should I just give up and add it to my cart?" - An often-voiced complaint.

It's a sad fact of today's life that video games have become so generalized and cash-dependent. So what can you do about it? Simple enough - stop giving them your money and it stops happening. Simple as fuck.

"But that won't help..." says the misguided defeatist in you.
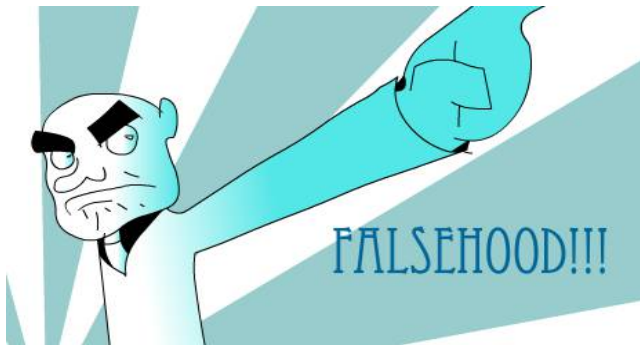
It worked for Etrian Odyssey. One game gets tons of content ripped out for DLC, fans say fuck that and don't buy the game. Game franchise bombs hard globally and when the next game announced, the only DLC on it cosmetic shit and an FM soundtrack that was recorded post launch.

Let me repeat it: Do. Not. Buy. Anything. By that I don't meant "don't buy the DLC", I mean do not even buy the base game.

Either go play something else or ~~pirate~~ creatively acquire it. If you ~~pirate~~ found it after it fell off the back of a goddamn truck, do not talk about the game, otherwise you are promoting it.

"So, to survive the great video game crash of 201X is not to play video games at all?", you ask.

Yes... and no. For one, stop playing shitty rehash games and start by looking into alternate games so you can actually enjoy playing video games instead of hemorrhaging money out of your bunghole on barely-finished rehashes buggier than Windows ME coded by a crackhead going cold turkey.

Use your money and time to support developers who still do respect their customers. I know there are not many of them, but the ones who exist deserve your patronage more than Ubisoft, EA and all the other big industry sellouts. Or just buy old games, emulate them or some shit. Do you really need the new Tekken rehash like a junkie needs another handful of powder?

Fuck them, it's your money, and they're not entitled to own it just so they can shill you a product you can't even enjoy fully) (maybe) without paying even more. Use the money you saved to buy yourself something nice and laugh at those suckers like the good sheep they are. The moment people decide that their money is best spent elsewhere is when even big-name companies will stumble and crash. This is what's happened to big-name companies selling garbage products.

Hell, the same thing happened to devs who let sjws run how they make their games, stuffing it full of pseudo-political pandering in the name of 'diversity'.

If you absolutely have to play the newest games for some reason or other(aside from feeding the shit-tier video game industry of today) - and you want to do them online, become a consolepleb or at least an idort and just go with used games. Why? Because so far as publishers are concerned, a used purchase is as good as piracy.

Or play older classic games for cheap/free. That's like double piracy because they can't charge you for having a good time... for now.

-Y

Surviving the Videogame Crash of 201X (Part 2: OR "WHAT ME DO?!")

Due to popular request, this segment of the article, once planned on being released in issue 3 of Holy Shit! Zine! has been bumped up to as special service which will attempt to keep up with the latest and greatest of freeware vidya game entertainment – a natural response to the question to 'HOW DO I PLAY OLDER VIDEO GAMES FOR FREE?!".

Secondly, most folks new to the internet usually fall for sleazy fuckers packing in malware into their allegedly free games. To avoid both subpar games and malware, we'll look through some online and offline games that I think are surprisingly fun to play despite the fact they're pretty much abandonware. In upcoming issues, this section will be renamed 'fun vidya games, no cost'.

Are you ready? Then, let's start!

DOSBOX Selection

A super-efficient DOS emulator that allows you to play those classics you probably remember from the 90s. Nab it from their official site: http://www.dosbox.com/

TES: Daggerfall

While the normies are spending up the wazoo for a remake of TES5, which came out almost 7 years ago, you might wanna try your hand at playing this oldie. Released in 1996, this absolute madman of a game packs almost half of goddamn great Britain onto less than 250Mb. No money for DLC? No hidden fees? What daedric sorcery is this? You ask in disbelief.
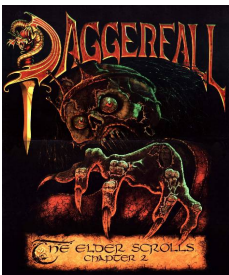
That's how things were done back in the old days. No bullshit, no bloat, just pure hour after hour of solid entertainment.

Graphically, it's a few notches up from the classic DOOM, but who cares? If you fancy yourself a hardcore TES fanatic, then you'll have a shitton of fun playing this ye olde classic. Just be sure to save often because things do get wonky on DOSbox...

Oh, and don't let the thought police catch you playing this gem – this game was made before the dark ages of political correctness and has a few cases of pixal tits here and there.

Sounds too good to be true? Then, snap it up here: at their official website: https://elderscrolls.bethesda.net/en/daggerfall

Classic Console Section

In this issue, we'll take a look at the humble Game Boy Advance – another easy system to emulate, should you be using the tried and true visualboyadvance, available from the newest dev site:

http://vba-m.com/index.php?ind=downloads&op=entry_view&iden=118

Don't bother with the 'official' looking web pages that claim to run on download managers. They're just out to drive-by download adware on your machine.

With that out of the way, it's time for you to build a veritable mega-library of games! But hey, you wanna have fun – let's start off with a fun-to-play game.

Advance Wars Series

Originally intended to remain exclusive to Japan, Advance Wars 1 involves the uncreatively named "Orange Star Army" 's efforts in battling the other countries' armies, where Orange Star commanding officer Andy is accused of attacking the other countries' troops for no reason. Pretty bland, but that's where the mediocrity ends - getting listed among the greatest video games of all time is no small feat.

Why? Because, turn based or not, playing war games is fun!

In this screenshot, your army is capturing some buildings while the opposing force is moving across a bridge in hot pursuit.

Advance Wars 2 takes the few flaws of the first game and works them over with a slew of new features that make the game even more playable. The storyline isn't really translated well, but what makes this series so much fun is the massive replayability value of its VS. challenge mode on custom maps. Think like Command and Conquer Generals and the World Builder tool.

The whole game is basically a massive challenge of 'rock, paper, scissors' where a myriad of units serve as the rocks, papers and scissors, each is useful against something else and has a comically massive weakness to some other unit.

Combat isn't restricted to land – you can use air and sea battle to blitz and harry the opponent as well, giving you a myriad of options on how to play and win. And yes, there are no microtransactions – the whole game is provided as-is. If this was a modern-day game, you'd be up to your gills in debt buying the ubiquitous 'G' for cash.

Don't be a casualfag – learn to do things!

In the next issue, we'll take a look at some sweet obscure-but-awesome gems for the Nintendo DS and score some more freeware PC games.

- Y

FH!Z Kehmicle Intro Interview

The editorial team catches up with the newest member of the Forkheads Dev Team and despite the fact he was busy with IRL shenanigans, he was able to give us a pretty solid interview. Meet Kehmicle of Forkheads!

Q: So, how'd you find this wonderfully obscure community on the internet?

A: My journey was much like most. The discovery and fandom of the "Great Works". My first experience with the SKSD series were the first two games when I was 7 years old in 2005.

Q: When you came to FH, what did you first think?

A: It felt like I had broken into a large cave system [as one would in minecraft while I was just building a sandcastle on my childhood beach. It was always here the whole time, I just never dug in the right place. It was truly an accident to have been accepted by those who paved such a golden path.

(some history is discussed here)

Q: You've picked up the challenge of making games in your own way. What inspired you to make this decision, and how's it going?

A: The opportunity itself to be entrusted with such assets... is just appalling. Its like being given the pepsi logo and being told "okay go design a new beverage" its just such an honor it would be borderline retarded to not partake.

I always wanted to design games as a kid because I was constantly playing flash games since I got internet access in 2001. Of course by the time you get through school you realize how stupid game development is for a career aspiration [turned out well for most of them though] So this is just a great place for me to learn and to have my name in the credits of something with such a long and powerful legacy.

Q: You mentioned that game development as a career aspiration was stupid. What did you mean by that?

A: It just seems like a very cliché ideal career. As technical as it is, its a creative career, just about any creative driven career is discouraged in grade schools.

Q: Do you think a laid-back, relaxed environment like forkheads would be good for up-and-coming newbie game developers?

A: I dont think there is any better environment for new game developers, than a non-profit, non-serious game development organization exactly like Forkheads. No money, no arguments, no room for beef, just respect, assistance and love. A true E-commune.

Q: and no moral police either?

A: Well... the nature of our materials requires us to live in a world of complete freedom of expression once again, where better than to express creative desires

Q: What factors influenced your decision to use AS3 in your project?

A: Its newer. If im going to learn something, learn something that i can do today. Save the history of the platform for Flash History Class. Besides, it just seemed simpler to start out with code snippets until I understood all the syntaxes of the basic functions.

Q: You don't like history?

A: Certainly a fan of history, but with barely enough time to do this interview, In order for me to even have any time to work on a project, the quickest route was necessary. Investigating FH and SKSD history however, is very close to me as I was raised literally on newgrounds. So... SKSD was my puberty talk to an extent. Its history, is my history.

Q: How much skill are you gonna accumulate with game coding? Do you need any study materials?

A: I figure I'd have to improve my digital art skill to really progress in flash. I feel like i could write something neat in java but id have to get experience with all the swing and awt packages.

Q: So, any dreams for the future?

A: Yeah to make money mining crypto and being a chemist and then use that to buy a farm and a lot of property.

Build a house and farm to feed myself using solar power and build a security compound have all my buds stay on my property and grow their own food. Start a big ol' commune!

Awesome stuff. Good luck in the future and thanks for giving us some time out of your busy life for the zine!

EXCLUSIVE!: SJW scumbags at it again: Trying to dictate local game dev talent!

Following their rampaging tantrumming across the Americas and Europe in an effort to bully game devs into obedience, the sjws have decided to attack a defenseless people in order to propagate their disgusting ideologies.

Not content to have a monopoly deciding what game developers can and can't do in the West, they are now turning their sinister attention to the land of the rising sun where the language barrier has served as a deterrent to the interference of these uneducated, narcissistic bullies. As a consequence, has allowed a strong local game development community to thrive untouched from the devastation that plagues western game developers in recent years.

Historically, this lack of interference allowed the Japanese game development environment to thrive, from the early 80s up to now with a myriad of highly acclaimed titles for a variety of systems, for videogamers of every preference, skill caliber and age denomination.

This was what diversity is supposed to be about.

Nintendo's decision to region-lock the 3DS series locked them out of a thriving market for 'import' games in the West for fans sick and tired of content restrictions placed upon game devs by sjws. Now, with the release of the Nintendo Switch, which does not have region-locking - they seem to have fallen for the 'listen to the most loudest' minority and given a 'third-party' of entitled, narrow-minded hooligans the reins to effectively police what japanese game developers should and should not do.

After all... the Switch doesn't need region locking if there's no difference between the Western and Japanese versions.

Meet 'Treehouse', a third party group, perhaps one of many that works as one of Nintendo of America's 'localization departments', These people are one of the many the groups that have been gouting censorship on several games released in the past few years up the wazoo... and according to one insider, 'charge the developers for it'.

"In effect, this is the 'car service' scam of the automobile industry - reinvented to exploit the game devs." says a Nintendo employee speaking on condition of anonymity. "Japanese game devs, not knowing any better - approach these unscrupulous companies to do something simple, like a simple translation. If translation is to be compared to an 'oil change'; and the department tells them 'no, you'll have to change this and that or no deal'... and charges them for their time."

That's right. Those popular Japanese games you wanted localized, but the companies refuse to do so? It's because of these hubris-bloated bigots making undue demands for **massive changes to the product** - changes that in effect remove whatever enjoyability you'd get at best and in the worst possible cases, actual **playability from the game.**

Lets take a look at the yakking of these so-called game "localizers" to see why their presence in the game development environment is unwanted at best, and a downright disaster at worst.

You're seeing it right - a 'localizer' with no actual, in-depth knowledge of the Japanese language, admitting to none-assing his way through work.

It gets worse.

Here we have one of those nu-males trying to play down the threat of the harmful sjw ideology with a video series called #roomforeveryone... then providing an up-close and personal first-person view of what these collared cattle are really pushing for - censorship because it does not appeal to those who hate all that is beautiful, pure and natural.

Of course its in the interests of the original devs and companies to refuse a localization - as it would mean that the game would get butchered worse than One Piece under the hands of fucking 4kids.

People like this is why your import dialog are getting replaced with kindergarten english, massive overuse of ellipses and shitty forced memes from knowyourmeme that would get them fired on the spot if they were working in business administration, the medical industry or the government.

"The jackpot is when changes to the story line, assets and models are enforced." our anonymous source explains. "With so many bill-backs, this effectively destroys the game, and the developer financially. Ever wonder why good devs releasing fun games suddenly peter off after localization from these fraudsters? This is why."

The way Treehouse and other unscrupulous companies operates does not benefit anyone beside their own personal point of view.

Gamers want the games as they were intended. If Treehouse can't understand that they need to keep their own personal feelings at home, debate forums or make their own game with those ideas, they should not be in this industry to begin with. Let the customer decide what is and is not appropriate for them.

Taking another person's work are rewriting it to exclude "problematic" content and then selling it is completely vile.

Case in point: The dialogue excerpt from the new Fire Emblem where that character is talking about pickles? The translators just pulled stuff out of their ass because they thought it would be funny. Any self respecting translation company wouldn't have let that make it to the final product, let alone accept such a sloppy product as a contender.

What a respectable translation company would do is go the Steins;Gate route, highlight words that explain Japanese culture and memes and set them in a dictionary bank for those interested to know later on. This is the best thing that every translator can do. Game stays in original form, and audience is able to learn something new. That's because gaming is an educational experience.

"Most people don't care if they are told there were changes!" - t. whining whiteknight.

That in my opinion, is a huge part of the problem. The people who don't care about the "trivial" changes; and the 'HUR DUR NO MOAR BOOBIES FOR DA WEEABOOS' kept males and goons. These groups either willingly or unwillingly help push the SJW/feminist narrative by justifying the removal of 'undesirable content'.

So, the question is - why do the executives go with it? For two reasons: One, to fit "cultural standards" that are set by the SJWs, a tiny percentage of the population. Great business decision. Not. They do it to virtue-signal for company PR points and to avoid getting labeled as "misogynists" and "racists" by the mainstream game journalists which are composed of...

YOU GUESSED RIGHT, more sjw scumbags.

Businesses think they're doing the right thing by catering only to those who make the most noise. Appeasement never worked in WWII, and it never will even today. The long term result is the general 'drop of quality' and the dependence on constant rehashes that have come to define the game development environment of today – one of mediocrity and constant self-policing.

Secondly, many so-called "AAA devs" from the west will happily deny that such censorship exists just so they can compete with their paltry skills against the superior Japanese game development community because they're satisfied with their own mediocrity, yet cannot fathom the idea of anyone else doing better than them.

The NERVE of these lazy fucks.

REAL GAME DEVS

Hi, I'm Pixel. I created this game called Cave Story. It was an original adventure paying homage to classic 8-bit titles like Metroid. I put my heart into its creation for about five years before I distributed it for free on the internet. Money and fame wasn't really a concern. As long as people were playing it and having fun, that was enough. In the end, people actually liked the game, and I'm really proud of the fanbase.

What's that, Nintendo? You want to host it on WiiWare?

That's okay, sure.

If you want, I can help.

So-called "AAA"-devs

MY NAME IS BOB AND I MADE A GAME CALLED BOB'S GAME. IT'S A GAME ABOUT A GUY NAMED YUU WHO LOOKS LIKE ME, BOB. AND I MADE IT FOR FIVE YEARS. NO I CAN'T TELL YOU WHAT IT'S ABOUT, OR SHOW YOU ANY DETAILS ABOUT IT OTHER THAN THE FACT THAT I, BOB, MADE THIS GAME FOR FIVE YEARS. OH, ALSO, I, WHO IS BOB, AM IN THE GAME AS BOTH AN NPC AND THE FINAL BOSS. I WANT A FULL-FLEDGED NINTENDO DS RELEASE SO I CAN HAVE ALL THE PROFIT TO MYSELF AND EVERYONE WILL LOVE ME, BOB.

WHAT DO YOU MEAN YOU WON'T LET ME PUBLISH IT?!

I MADE THIS GAME FOR LIKE FIVE YEARS STRAIGHT, WHY DONT YOU SUCK MY COCK

BAAWWW SCREW YOU NINTENDO, I'M GOING TO MY ROOM AND I'M NOT COMING OUT FOR LIKE 100 DAYS! THAT'LL SHOW YOU!
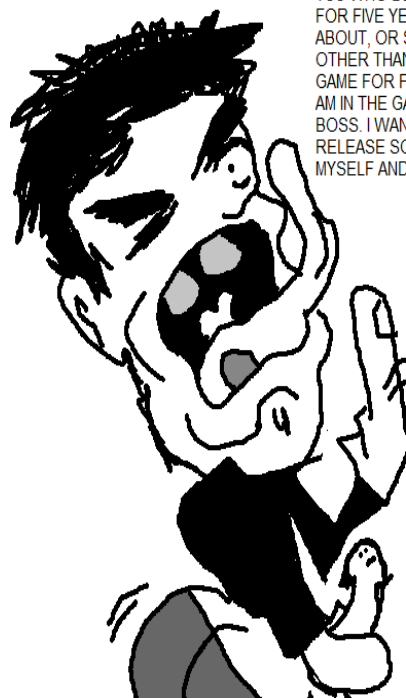
Worse still, the Japanese people aren't big on confrontation as part of their social culture. While this has allowed them to cooperate and develop a thriving local game development community, it also makes them very vulnerable to the influences of those domineering criminals to push their vile agendas on them.

Don't believe me? Take a look at how these scumbags operate...

Ben Bateman @benspants · 1h
Coming across super blatant racism/sexism in loc. work is interesting because it's half "oh my GOD" and half "oh thank God, I can fix this."

FAVORITES
3

This person is partially responsible for butchering the localization of many NDS, PSP, PS 3/4 and Vita JRPG and other animu games, including the following:

Guilty Gear series
Mind Zero
Hakuoki series
Zero Escape
Record of Agarest War series
Arcana Heart 3
9 Hours, 9 Persons, 9 Doors
BlazBlue: Continuum Shift

Source (his own portfolio):
http://benplayswellwithothers.tumblr.com/

Your games are being censored by SJW scum rewriting the "problematic" parts. Have you started learning Japanese yet?

Just look at the utter garbage of their so-called translations!

We weren't kidding when we said they'd spam ellipses. It gets worse. Sometimes, the censorship is so sloppy that the game gets bugs to the point that it becomes nigh-on unplayable! Just look at the fiasco that was the US release of the Witch and the 100 Knight!

NoJ in particular is very vulnerable to this sort of exploit. They have to rely on these "localization companies" if they want to reach the western markets – and these immature scum posing as 'translators' get exclusive access to the product because they "work with Nintendo".

In Japan, all the best translators work for medical services and government, where the most accurate translation is key. Sjws swarm to this because it is the only thing they really care about - being able to control the flow of information (fan subs, interviews, etc) gives them the feeling that they're 'controlling every facet of the lives of others'. Just like what they wanted to do when they hijacked video game journalism way back in 2014.

However, it doesn't have to be this way. A Japanese politician recently pointed out **"The American media didn't predict the 2016 election results correctly - so why trust them in other matters?"**.

Exactly.

It's time to stop pandering to these criminals and simply stop giving them business. Nintendo will drop Treehouse and the rest of their ilk like it's hot when profits start to hit into the negative millions. Do your research, and simply stop buying any games released by these 'moral police' that belong in a middle-eastern dictatorship rather than the democratic open world where the customer decides what they want.

They'll start whining about 'unfair business practices' and 'discrimination' – but just remember; it is these sjws that pressured companies to boycott good games that could not be subverted for their own disgusting agenda.

Deliver evil unto evil.

Fight back with the power of your wallet, the strongest asset in the customer-centered market – stop buying games published by those who exploit game developers, if the localization isn't doing right by you, they don't deserve your money. Yes, they'll call you a x'phobe or a y'cist... further driving home the point that they don't deserve your money for the simple reason that all they see you as is a bag of money to be mocked and derided if you don't buy their shitty products.

However, that's a tentative first step - the PR companies run by these SJW scum will continue to pressure and harass local talent into censorship unless a wide-band alert is released. Further coordination is needed with Japanese game devs to ensure pure localizations and better product distribution to bring an end to the 'automobile scam' targeting the game development community.

tl;cr: uneducated college rejects on the diversity and/or politically correct bandwagon are preventing your favorite nippon vidya from being localized.

FUCKING NORMIES REEE!!!!

The editorial team accepts that the author(s) of this article is in significant danger of being raped and killed should their identities be revealed. For this reason, we will not reveal the identities of the author(s) for any reason whatsoever.

Service! Service!

Service Time! brought to you by Miwa Oshiro

Copyright shenanigans in the USA!

Greetings Fuckheads! I interrupt you from your regularly scheduled HolyShit Zine News to bring you something completely the same but different.

The supreme court of the USA has decided that once you buy something, you own it! I mean for fucks sake I thought that was obvious!

But anyways this is a huge bolt of shocking news for many companies, especially online game companies that have ever sold the installer for their game *cough* city of heroes *cough* NCSoft *cough*.

So what does this mean for city of heroes? NCSoft sold the game disk as a physical product. Which means players can do anything they want with the data on the disk including resell it, and modify, it this includes the client, the installer, the updater and all the models, textures and sounds/music and even some of the game text, Non-player characters and content.

HOLY SHIT!

Again, this is huge! and works for any game you bought a physical copy of, even if it's an installer. however if they never sold you a disk then his whole thing becomes questionable and needs more explaining by the court, like what are the rights of a player who pays to create content in an online game, does it entitle that player mere ownership of the content or does it entitle them to always have access to that content in a playable form?

Now, where is the line drawn in the anime girl? Ok ok I know what you're thinking "I bought something, it has a really popular billion dollar character on it, I own that and can reuse/sell it as I wish in any form right?" that again needs more explanation by the courts. but from what it sounds like the character would in essence be part of the product you bought so I believe that does constitute fair use. So you could actually use the character anywhere but you can only claim rights to or sell that specific version of the character.

imagine that the characters on the game disk are instead physical Halloween costumes, when you bought the game disk, you got 1 of each and a right to parade around and claim you're that character while wearing it, but not a right to claim ownership of the character in general or to make any demands over other products with the character including other exact replicas of the costume.

...so you can't claim ownership of a character, but can use them.

http://archive.is/NRiIZ

RV-007, one of our analysts had this to say. "It's very fucking clear. I like the sound of that, but with C and T rights, it could be a red herring. It's like, baiting for the motherfucker, and blam! He's dead, he's long dead. Everybody fightin' for rights. Oh yeah, fraud alert time, bitches!"

-

It's true this was in fact a patent issue that was discussed and not Copyright or Trademark, however all of them fall under the title of Intellectual Property, and when it comes to the differences between Patent, Copyright and Trademark, the differences are 'topical', as in "each protects the thing from a different viewpoint". but at the core level based on what protections are given and the rules there-of, all IP's share the same core rules.

Take this example we see here, it's a simple consumer rights issue, so it is part of the core of all things bought and traded. all IP's are then parts of products and are as such bought and traded with them.

It used to be the case that other companies couldn't use your shit without permission, and to some effect that is still true. For example, I can't go start a business and sell costumes of marvel characters I made myself, but I can start a business selling used or modified official marvel character costumes that were purchased/obtained legally.

So from a trademark perspective on things like characters, i can rip the model from a game and modify/sell it, I can take drawings already present in anime and modify them and/or sell them, but if I start from scratch and make my own version or art or 3D model of the character I can no longer legally sell it because I did not purchase it nor enter in to a company/consumer agreement.

So, models-resource.com is fair game. All those models were from games the author bought and ripped. he could even sell them, and once you buy them you can sell them too.

Whats going to happen now is we are going to see a whole new layer of art asset protections being used by greedy bloated companies. including and not limited to illegal attempts at 'consumer rights waivers'. and those will have to be challenged as just that, "an illegal demand that to use their product you need to violate your own law given rights" (of course such a contract will never stand in court).

So really, there you have it. Watch your ass out there.

- Joshex of Forkheads, also the creator of the infamous...

How to be a BAD Credit Card customer.

LOLOLOL IS THIS ILLEGAL!?

There are very few areas of life where you get rewarded for being bad.

In fact most of you pussies will learn right after taking your baby steps is that bad behavior has its very bad consequences including but not limited to;

- getting an anal spanking
- having to sit inside during recess
- getting after-school detention
- blah blah blah

As you get older, you realize that things really don't change that much; Bad behavior still has its consequences, although the stakes have been raised a little...correction, a **lot** higher.

(**Go to jail**.)

However, another thing you'll learn as you grow up is that everything depends on your perspective—unless you're an institutionalized **retard**. What one person sees as bad may be considered good by somebody else.

Let's take credit cards for example.

The way I see shit, I'm a great credit card user. Thanks to the credit card companies I get cash back and rewards for money that I was going to spend anyway.

Credit card companies see things differently though. In fact, the credit card industry even has a name for people like me: "*deadbeats*." That's right. I'm a credit card deadbeat and proud of it.

Guess what? You can be a deadbeat, too! Just follow through with these simple steps for good credit scores and butthurt credit card companies.

Step #1: Use your credit card like it's cash.

It doesn't take a genius to realize that if you use your credit card like it's cash, then you'll never end up in debt.

Why?

Because if you treat credit cards like cash, then you'll never spend more than you actually have. Easier said than done, I know, but nobody said being a deadbeat was easy.

Step #2: Pay off your full balance each month.

A tricky point as many credit card companies and banks will try to hold your transactions to prevent you from paying it all off. 2009 was truly a simpler time. Plan ahead and make sure you have set up automatic payment systems that can outpace some nosy bureaucrat trying to make some cha-ching!

Once you start treating your credit card like it's cash, you're well on your way to becoming a successful deadbeat.

Since you're already spending within your means, you should be able to easily pay off your credit card balance in full every month.

Credit card companies just fuckin' hate that.

Final step: Cash in on the rewards.

So now that you're spending only what you can afford and paying off the full balance each month there's only one thing left to do:

Milk the credit card companies for the rewards.

Get yourself some cash back, gift cards, plane tickets, **and moar**—then enjoy!

You are now the ultimate credit card deadbeat.

Being bad has never felt so good

This was written in 2009 – what with the Equifax and other credit agencies deciding to sell data to cybercriminals due to so many deadbeats murdering their profits, owning a credit card now means one thing: SAFETY NOT GUARANTEED.

-Y

Obituary - Hugh M. Hefner

April 9, 1926 – September 27, 2017

Hugh M. Hefner, original creator of the Playboy Magazine, has died. While Playboy is known today as a porno magazine, there was a time when Playboy was the epitome of American masculine culture. Educated, sophisticated, conversational, and well-rounded. Publishing collections of rare short stories, essays/long form journalism, and cultural/literary criticisms.

While he was working as a copywriter for Esquire, Hefner left in January 1952 after being denied a $5 raise. In 1953, he took out a mortgage, generating a bank loan of $600, and raised $8,000 from 45 investors, including $1,000 from his mother ("Not because she believed in the venture," he told E! in 2006, "but because she believed in her son."), to launch Playboy, which was initially going to be called Stag Party. The first issue, published in December 1953, featured Marilyn Monroe from her 1949 nude calendar shoot and sold over 50,000 copies.

From these humble beginnings, it was style and substance over saturation and crudity for decades on end – a true sauce for the meme of 'I read them for the articles'. In fact, their interviews were so top notch, if you were getting interviewed by Playboy, you were somebody BIG TIME in the world. He will be buried next to THE Marilyn Monroe. He bought the spot next to hers years ago. He will be in death as he was in life... lying down down next to a beautiful woman.

Hugh M. Hefner is survived by his wife Crystal, four grown children, Christie, who served as CEO of Playboy Enterprise for more than 20 years, David, Marston and Cooper, who currently serves as Chief Creative Officer at the company.

In respect of this OG who fought on the front lines to prevent prude fucks from using government regulation to police your sex life and what happens between consenting adults, all pingases will hang at half mast for as long as they please. People have no idea how sexually repressed America was (and still is). Without Hef and a few others, porn, birth control, condoms, and other good things could be outright illegal to this day.

RIP you crazy fuck. So long and thanks for an excellent puberty.

Uru's Recipe Corner!

Today, we're gonna cook some bone broth, Iron Chef Style! This stuff is so healthy, that if anything could bring back the dead, it would be this stuff.

You'll need...

- 1 half onion(the vegetable kind, not the internet kind)
- 2 sticks of celery
- 1 carrot.
- Water.
- 8 beef bones OR 10 chicken leg bones OR if you're feeling fancy... 15 ox tail bone.

If you're feeling daring, you can mix up the bones! Who knows what you'll get then...

In addition, you'll need a kitchen, and the following utensils.

- 1 pot.
- 1 slow cooker.

Are you ready? Lets start!

Step 1: Boil the bones for 5 minutes in the pot.

Step 2: While the bones are being purified to prevent that yucky taste, slice up the onion, celery and carrots and add them in the into a slow-cooker, and load it up 2/3rds with previously boiled water.

Step 3: Once the bones are done being purified (HINT: Look for a frothy product in the water.), scoop the frothy stuff off - making sure not to use the same utensils until AFTER cleaning them properly, then remove the bones from the pot and transfer them to the slow cooker. It goes without saying that you should dispose of the frothy stuff and NOT eat it unless you have a taste for the bad.

Step 4: Keep boiling the bones in the vegetable soup in the slow cooker for 10 or so hours. Make sure the bones are submerged below the water line.

Step 5: All done? Good. Strain the 'soup' to get rid of small bits and pieces and stick it in a thermos bottle. Sip slowly and enjoy once its at a palatable temperature. You can bury the bones in your magic cabbage patch or something.

Next time on Iron Chef Uru's Recipe Corner, we're gonna try bone broth in a different style. GELATIN! Look forward to it!

- Recipe guide by Uru, Iron Chef of Forkheads.

Special Service: Pine Needle Tea

In 1535, the french explorer Jacques Cartier and his men were in desperate condition after a particularly severe winter in Newfoundland. Already 25 lay dead and not one of the remaining survivors was not suffering from the ravages of scurvy. Fortunately for history a group of local Amerindians took pity on them, and told Cartier that their medicine man had the perfect cure. Shoving their prejudices aside, they went to the medicine man.

The miracle brew of this wise man was so simple that Cartier and his men nearly rejected it at first. Without any hocus pocus, the medicine man simply plucked a hand full of pine needles from a nearby tree and boiled them in a pot for a few minutes. Then he gave each one a cup of "soup". Although skeptical, they did as they were told and the soup transformed their health in a matter of 6 days. This is recorded because they lived to tell the tale.

Pine needles contain 5 times the vitamin C found in lemons.

Think of it as a herbal tea. A handful of pine needles, or 1/4 cup fresh chopped needles steeped in boiling water for 10 to 15 minutes provide 100% of the USRDA (United States Recommended Daily Allowances) of vitamin C. Pine soup (or tea) tastes like the pine forest smells, or add a squeeze of lemon and a little honey to liven it up a bit.

For optimal sipping, strain the tea after you're done boiling it, especially if you plan to drink it from a straw.

But why stop there?

Certain Amerindian tribes used to peel young shoots of pine and use them as a green vegetable. The colonists used to make a candy out of these same shoots by boiling them in a heavy sugar syrup until they were nearly transparent and thoroughly crystallized.

Ojibway Indians also made use of the young staminate catkins (little pine cone like growths, covered in soft brown scales and growing at the terminal end of the needle clusters) by cooking them with a chunk of meat.

A word of warning, though: Don't throw on the steak yet. Some varieties of pine shoots have a heavy turpentine-ish flavor to them when boiled. Prepare some samples by just boiling before you ruin a piece of meat. When you find a tasty variety, then throw the steak in with them for a really good experience.

Sourced from the American Survival Guide 2/1990

Holy Shit! RANTS Episode 2!

Hell-O & Whalecum to the 2nd edition of HOLY SHIT RANTS! You know, bitching about a kids show may seem kinda dumb to some people and entertaining to others. Well, here's something EVERYONE can relate to! On this issue, I'll be bitchin' about Technology, Stink Bugs, and the goddamned Apocalypse! LET'S GET STARTED!!!

Technology, such a useful, innovative piece of engineering it is. Computers, Cars, Medical Equipment, Phones, and all the others. We went from having boxy Cars, to smooth, streamlined Cars, from big-ass brick phones aka missiles, to sleek, featherweight Phones. All of these are fantastic... WHEN THE FUCKIN' SHIT WORKS!!!! Lemme tell you, I don't know what Microsoft was smoking, but they fucked a lot of shit up! On my PC, I could not tell you how many fucking obnoxious problems I had by doing NOTHING!

Wake up one day "I'm gonna watch some WhatCulture WWE shit" fucking Headphones won't work! "Okay, they must be a piece of junk, I'll try the Computers Speakers!" Unplug and same result. Aside from restarting the damned thing, nothing else works! Yeah, you can look online at Google, only to find some goddamn nut job who doesn't know computers from the shitty, hemorrhoid infested hole in their fat fucking ass giving you SUGGESTIONS, not solutions, but suggestions to fix the shit and doesn't work!
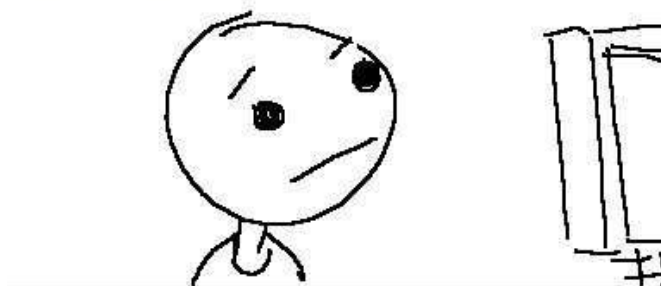
Speaking of Google, don't even get me started on their asses! Chrome is a great OS... When the bastard feels like working! Seriously, sometimes I go on there and wanna stalk people on Facebook, post some HOLY SHIT NEWS on Forkheads, search up on how to fix my stupid ass PC problems, AND THE WEBSITES WON'T FUCKING LOAD!!!

Like, mother fucker! IT'S A FUCK ASS WEB BROWSER, BROWSE THE GODDAMNED WEB YOU CUNT!!! I've had this shit happen too many damn times! Aside from Youtube, IT WON'T LOAD JACK SHIT!!!

When I finally say fuck it and pull out my iPhone to search for a fix, can you guess what happens next? You guessed it! SOME COCK FUCK WHO CAN'T USE TECHNOLOGY WORTH-A-SHIT GIVING YOU SHITTY TIPS TO FIX THE PROBLEM THAT DON'T FIX THE PROBLEM!!! Restart the PC, wait an eternity, tell the pop-up's to fuck off and it's done... UNTIL YOU COMPUTER TELLS YOU TO UPDATE IT!!!

This shit, THIS FUCKING SHIT!!! This shit won't stop PESTURING YOU, especially the Windows 10 update! Windows 10 was like a Catholic Priest's cock and us as the little kid, being constantly shoved down our throats! If you keep saying "NO", eventually it'll just say "Fuck you" and install into your PC anyway. Thankfully, I turned off the updates so I wouldn't have to put up with that shit! Windows 10 stalks your ass 24/7. Yes, they can see your fuckin' Loli Hentai and booty pics, HIDE EM!!! Not to mention, if you have a favorite program that works on Windows 7/8 and doesn't work on 10, YOU'RE FUCKED!!! The only time I EVER turned of the update was for patching the "WannaCry" bullshit! Microsoft, I said it before on HSN and I'll say it again. GET 'CHO HEADS OUTTA YA ASSES AND MAKE YOUR SHIT LESS FUCKY YOU FUCKS!!!

Before you write to me about Apple, they ain't no better either. As a matter of fact, they're worse when it comes to their products! Worse as in they're more Jewy than Microsoft! As I mentioned, I have an iPhone. To me, it's just a Phone, but HOLY FUCK is it a pain when you came from an Android! Putting custom ringtones onto an Android was a walk in the park, just drag, drop, put SD Card back in, DONE! On the iPhone, it's as fun as ripping your Pubic Hairs off your junk! First, the iPhone takes a special type of format for it's ringtones, AKA NO MP3! So, you gotta conver the shit with some shady ass program, fire up iTunes, tell the update to go fuck it's self, drop the shit in, hope it doesn't fuck up, syncing, DONE!

Jesus Christ! Talk about ass backwards, just like their Phones. the New iPhone X costs $999 and has features that's been available on Android Phones for years and cost less, no Headphone Jack, still doesn't support SD Cards, and the back of it is made of glass, making it more crackable without a case! Now look, I may sound one sided, but for a damn reason! I don't wanna fork out $200 for Bluetooth Headphones so I can listen to Johnny Rebel in the Ghetto without getting shot! Not to mention, I would like to have a Phone without selling a Kidney on the Black Market and that has features that every other modern Phone has! Bottom line, it's the name you pay for, the name is Apple, Apple wants money, and money is the name of the game!

Now that I got 1/3rd of the bullshit out of my system, next to get roasted are Stink Bugs. I hate these little fuckers! All they do is fuck up my Fruits, stink up my Room, and wake me up when I'm trying to sleep and can't fall back to sleep!!! Here's a History lesson for y'all! These shits were brought here by accident in the 1998s from a shipment from either China or Japan, with the first specimen being collected in Allentown, Pennsylvania. Years later, these fuckers have gone out of control!

You can buy all the fucking traps you want and kill them all you can, but they won't go the fuck away, and you know why they're out of control? NO NATURAL PREDATOR! The Trissolcus halyomorphae, a tiny ass Parasitic Wasp is the Stink Bug's Natural Predator. They don't attack the Stink Bug directly, but their eggs. Instead of a Stink Bug coming out of the egg, it's another Wasp. They are harmless to Humans and are smaller than a Dime. Why haven't they brought them here in the United States? Fuck if I know! I've been waiting for these little bastards for years and haven't seen a reduction in Stink Bugs! As a matter of fact, IT'S GOTTEN WORSE!

I'm tired of having to wake up from a dead sleep, because one happens to be in my room and flying around, being louder than a fucking 17 year olds riced up Cavalier with a Wal-Mart boom box in the back! Not to mention, if you kill one, their guts splatter all over the place like it's Friday the 13th and stink up your place! Finally, they feed off of Fruit. THEY WILL FUCK UP YOUR CROPS AND SHIT! Hide yo Banana's or they'll drive ya Banana's!

These assholes are like the Mexican's of the Animal Kingdom! They get into your House no matter what! Your House could be sealed up tighter that fucking Fort Knox and these assholes will STILL get in! Like, mother fucker you ain't payin' rent, GET CHA ASS OUTTA MY HOUSE!

Whoever is in control of Pest control in the US, RELEASE THE FUCKIN' PREDATOR ALREADY!!! HOW FUCKING HARD IS THAT TO DO? WHAT CAN THOSE LITTLE DINGLEBERRIES DO ANYWAY? DO IT, OR IMMA GO CRAZY AND SHOOT THESE LIL' NIGGAZ MYSELF!!!
DO IIITTTTTTTTTTTTTTTTTTTTTTTTTTTTTTTTTTTTTTTTT!!!

Finally, the one day People fear over, the Apocalypse! The day where we all die! This is not about Death, that's the next Issue! Today, I'm gonna talk about the Conspiracy nuts that won't shut up about the end coming! This shit has been going on for YEARS! Ranging from the second coming of Christ, to a big ass Planet hitting us. Each and every time someone comes up with a date when we will cease to be, IT NEVER HAPPENS!!!

Remember Y2K? They day that all the Worlds Computers fuck up and we all die? Yeah, when 1/1/2000 hit, nothing happened! Bullshit! If it did happened, the worst that would happen is us socializing like normal Humans and not giving your fucking 5 year old a Smart Phone to talk to some convicted 45 year old Woody Allen Butt Loving Pedophile down the street!

Anyone remember Harold Camping? No? Well, he was an old fart who predicted that the World would end in May 21, 2011 and that Jesus would come back and all that. It hit's, nothing happened. He claims he "miscalculated" and that the World would end in October 21, 2011. Still nothing. He later died in 2013, so I guess he predicted his own death. 2 years off, but it's still something.

Finally, May 21, 2012! The Mayan Calender ends! An ancient fucking Rock predicts the end! HA! NO! There was much hype to it, even a fucking Movie was made about it made from the same guy that made that shitty 1998 giant lizard movie that happened to be called Godzilla. There was another hoax that's still going on that an unknown Planet called "Planet X" would collide with Earth. Yeah, and then what? Is a pissed off, Golden three headed Dragon gonna come out and finish the job? BULLSHIT!
Now, the end date is going to be September 23, 2017! If this Issue of HS!Z is released after the 23rd, then we're not dead and the new end date is a crock of diarrhea shit! This new Hoax is based off of a Biblical prophecy and some even bring up the Nibiru "Planet X" bullshit again. Also shit involving the Eclipse that happened this year. The Verses in question are:

"25: There will be signs in the sun, moon and stars. On the earth, nations will be in anguish and perplexity at the roaring and tossing of the sea. People will faint from terror, apprehensive of what is coming on the world, for the heavenly bodies will be shaken.'

"'26: Men's hearts failing them for fear, and for looking after those things which are coming on the earth: for the powers of heaven shall be shaken.'

All from the damn Eclipse, Hurricane "Steve" Harvey, Irma, and the fact that Kim Jong Cartman and Oompa Loompa Trump won't shut their damn mouths. There's more to this shit, but I don't care. It ain't gonna happen people, I guarantee it. You know what! IF it does happen, I will personally suck your dick, or if you're a chick, I'll cuck myself! That's how confident I am that this crap won't happen!!!

People, no one can predict the end of the fucking World! Quit trying and go masturbate or something. All y'all are doing is annoying the shit out of us and making suicidal people pissed the fuck off that we can't die already! What's next is an evil alien race gonna come down and fuck us in the ass?!

Actual photograph of doomsday cultist after 8 gorrillion[th] failure.

UPDATE: Apparently, David Meade has stated that the World will **REALLY** end in October. Mother fucker Harold Camping did that same shit in 2011! If you were wrong before, what makes your claim right this time? Again, he's bringing up the "Planet X" bullshit! You know what, I'LL DOUBLE DOWN!!! Not only will I cuck myself and suck everyone's dick IF the World does end (it won't), I'll re-enact EVERY SINGLE FETISH ART ON DA!!!!!! However, I won't, because the World ain't gonna end, bitch!

You know what, fuck it! I'm gonna add in a bonus rant. Fuck all ya mother fuckers who say they were "abducted by Aliens" abducted my hairy ass! Either you were high on some shrooms or you're making this shit up for attention. I'm not denying that other races exist, for all I know Aliens could be real, but coming from ol' Billy Bob drunk off his ass at the goddamn VFW down on hickstreet middle of nowhere, yeah, I'll belive it when I see man!

If you were abducted by Aliens as you claim, wouldn't all of us in the World have contact with them by now? Was Roswell a fucking inside job now? Did the Alien live and made a deal with the Government to abduct certain people? Come the fuck on people! Obviously, you're fucking liars looking to make a quick buck! Glad I vented this shit for your all-in-one entertainment, ya filthy animal!

This is the madassgamer and I'm gonna build a Warship with Alex Jones and stop the Apocalypse of Stink Bugs before it fucks out on us!

- madassgamer

Random extras from Madassgamer's desk.
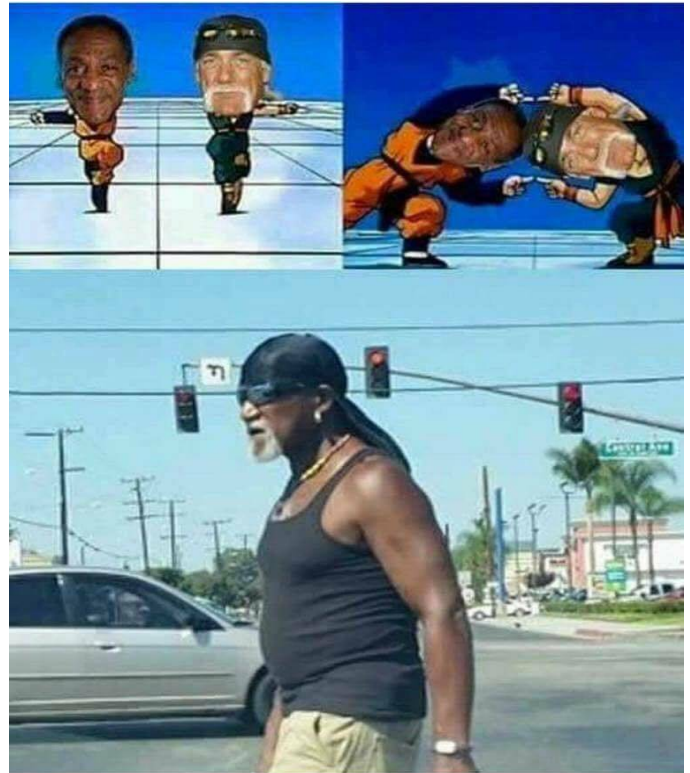
NSA finds forkheads.net

Ethical issues with modern game development courses.

So, you've jumped the bandwagon of the indie game developer, thinking that its your key to fame and fortune... but you have no idea where to start. So, it stands to reason that you're thinking of joining a college degree on game design. A bit of a warning - Look through the syllabus before taking the course. If it has miscellaneous courses that have nothing to do with the actual design and making of games, that's your cue to make an emergency exit.

Nowadays, many 'modern college' game development courses focus on random junk that has nothing to do with game development and more about pandering to some moralfag's narrow minded ideals... instead of - y'know, actually developing games. You'll be able to tell when to make the GTFO jump if your coursework has garbage like Industrial Placement(unpaid internship in some seedy shovelware companies), 'diversity courses' which dictate what content you may or may not put in games, or even worse - focusing on studying some completely miscellaneous subject (like history), or perhaps even butthurt whining about gamergate (I shit you not, the rage is real. https://archive.fo/gc77q) while programming and technical art, currently one of the most in-demand types of jobs in the video game industry is a tiny fraction of most of the coursework or isn't there at all.

Don't do it. Don't fucking do it. It's a trap. Seriously. I seen some people who took game design as a major and none of them are doing anything related to video games. It's literally"comp sci for morons." Time spent at university is a limited resource. You spend time and money to be there. When you spend it on useless things like obeying the morality police, you're missing out on useful courses and even life.

The way colleges and universities are now too busy autistically screeching about how butthurt they are about opinions, you're much better off teaching yourself... as long as you have the discipline to do it. All the resources to teach yourself are out there. The only perk of going to a college is that of you get stuck in an area, you can always talk to the professors... assuming they actually know what they're talking about. Tracking down some actual professors will be a challenge, if you do find one... hopefully.

This is where you take your operations into the international stage.

Legal and ethical problems should cover things like plagiarism, which you really need to be aware of if you want to sell things and not get sued like those dumbasses on Patreon. It should also cover ethical monetization of your product, so you don't jew the user and end up ruining your credibility as a developer. Instead of such helpful guides, you now get a mishmash of "The Party's Guidelines to Content" and "Do this or else!" when it comes to legal and ethical problems.

NOPE.AVI

In better times, a lot of these programs were filled almost completely with courses relevant to your major. But these courses were cut and mashed into single courses to make way for these courses that don't apply to your major. I would call it an indoctrination course. It's obvious they don't want you to think by yourself too much, completely contradictory with what college is all about. Cherry on the cake?
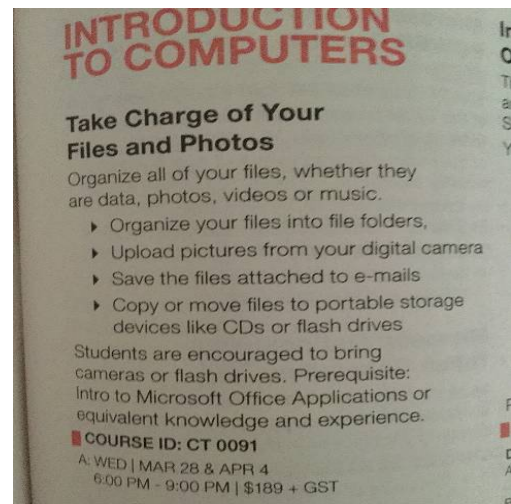
You have to pay huge wads of cash for THIS.
And what do you end up with?
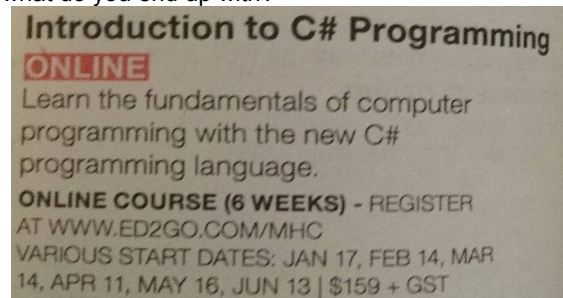
C# was a language that was made in goddamn 2000. That's 17 years ago as of writing this.

They're charging you xbox huge fees for learning something that should be free. FUCK THAT SHIT!

I would say a basic game design course should be:

1. Make those fucking games.

Start making them in shit makers like goddamn rpgmaker 2003 or some shit, or even paper and pencil if you're into tabletop RPGs – I don't care if you start up a goddamn wiki to test your adventure RPG for balance issues and shit, just get off your ass and do it! And why stop there? Then make more and more and more, learning the tools, skills and trades as you need to actually get them done. At least 10 games in total, simple ones at that, and more complex one as you learn the basics and climb the skill tree. This sort of artistic expression is anathema to the 'game developers' of today.

"Game Design" and "Computer Science" degrees have become a ponzi scheme. Aside from a very few exceptions(most of them serving as free, online courses), all game design 'college courses' are specifically geared towards dense fuckwits who can't actually program, let alone do any form of art, but have money to burn.

They inflate their egos while overcharging them and then they kick them out the door with a useless degree. It makes perfect sense that useless subjects given fancy names like "History", "Diversity" is being shoehorned into their coursework because the hipsters who buy into these degrees are dumb enough and egotistical enough to think they can dictate society without doing any real work.

A full video game design course should have stuff like this:

Art and animation
If you're gonna make a game, you'll need to learn how to draw. No, outsourcing your artwork isn't gonna help you. Learn to draw properly and you'll have an extra line of work when your career as a game dev gets slow.

Computer science
You'll be a shit dev pushing bloatware slowpokes if you have no idea how computers work. Have you seen the size of those garbage those indies release nowadays? 80Mb for a 15-minute game? What. The. Hell? As Tony Montana said 'Fuck that.'

Language and writing
No one wants to read a clusterfuck of stupid storytelling. Get your skills together and you can even earn an extra buck or two with your writing alone.

Actual fucking programming
No, you may not outsource this either. You're a game developer, not a no-talent fat-ass office cow who plagiarizes others' works. Learn the basics of programming, then select a language and method that's easy to implement across a variety of platforms. Hell, if that ain't your jam, pick something you can learn and fucking go for it.

Project management.
Learn to set realistic goals, manage time, communicate properly as a team. Learn to use milestones properly. Know to cut "more trouble than it's worth" features before they cause too much heartbreak. The world has too many Star Citizens and No Man's Skies already.

If you want to enter the video game industry, it is strongly recommended to build a portfolio of projects (mods, stand-alone games) and just develop the skills on your own. For a degree it is much better to study something like computer science than game design as a good knowledge of computers in general serves as a complement to your skills as a game developer.

If you want to demonstrate powerful technical skills, I would recommend you enter the demoscene. If you want to make fun games, just develop a well-stocked portfolio and let that speak for your qualifications instead of a cookie-cutter 'college course' in your resume.

Everything you learn in these so-called colleges you can learn on your own, without having to cooperate with insufferable brats who think they're the hottest shit despite achieving nothing in their lives. In fact, you can learn a hell of a lot more by playing good games and trying to understand what makes them good, and then playing bad games and understanding why they suck.

A good example to learn game design would be to play one of the best 2D MegaMans, and then switch to a shitty knock off like Mighty #9. Play SMB3/Super Mario World all the way through, then play a shitty game like Bubsy or that edgy as fuck Sega pencil platformer, and compare them.

You can learn a lot on your own, and you'll be better off just reading tutorials from trusted sources. So, what are you waiting for? Get out there and perfect titty jiggle physics or some shit! Now that you mention it... why then isn't there a course where you have to perfect titties jiggle physics? I'll work on that in the next issue... maybe...

-Y

Photography of shitty college courses taken by SomebodyElse of Forkheads.

Encore:

Moving files and folders&basic msoffice and otherwise basic computer shit a child should easily figure out by derping on a computer at the age of 12... for a grand total of 1446$+ tax.

WHYYYYYYYYYYYYYYYYYYY

Public Service Announcement

Anime Archival Basics.

As the future of multimedia turns ever more bloaty, and good sources to watch anime online (you know, the ones that doesn't involve getting 2 metric tonnes of ransomware and viruses drive-by-downloaded to your machine via over 9000 ads plastered around the 600x400 screen) dry up, you might have started storing your delicious animated treasures in your personal storage drives. Despite the fact that storage solutions of today have really stepped up their game, downloading anime nowadays is quite a bandwidth-heavy affair with each episode reaching well over 300~500Mb. For comparison, this is about the size of a goddamn ~~batman~~ Windows 98SE standard installation.

That's a lot of bloat for a few extra pixels. And unless you're planning on watching these on a huge 'smart TV' that's probably selling your masturbation habits to advertisers, you really don't need the extra resolution.

"Yeah, I should try downloading 720p..." you say. So you do, but as mentioned previously - good sites that offer downloads at a balance of quality and file size are becoming rare like a Red River softshell turtle. But deleting all those bloated animes just seems like such a waste.

"So, what now?"

You could start by converting your bloated, 400+Mb anime episodes to 60Mb files... with almost no noticeable quality loss. That's almost 80% space freed.

"What eldritch techno-sorcery is this?!" you must be thinking. "Surely such divine technology must have been lost long ago?!"

The means was forgotten, yes. Not the tools.

Guess what we're gonna do? We're gonna write out the basics so even you can start centrifuge-refining your bloated anime for safekeeping (and other) purposes!

Shit you'll need for this exercise:

1) A stronk computer, cause there's hardcore raw number-crunching involved. Try getting a quadcore processor with a healthy GPU set and 4~8GB RAM as a backup.

2) Handbrake (the software we'll be using): Snag it from https://handbrake.fr/downloads.php – and not anywhere else 'cause there's seedy fucks trying to terrorize your internets.

3) Recommended: Table fan - cool airflow is vital to this operation as the CPU/GPUs can get overheated while reprocessing your bloated anime into archive-ready copies.

4) Anime with hardsubs. Duh.

"Why not soft subs?", you ask.

See, I haven't figured out how to do this part yet. Maybe next issue? (maybe you'll figure it out before me?)

Once you're good and done with the acquisition of what you need, it's time to fire up Handbrake and you are given two choices.

For the purposes of this demonstration, we'll be using Open a Single Video File. In the future, once you've figured out the basics of this operation, you can batch-convert your animus with no problem. It takes a lot of time, though - so go do something else while your computer strives to do the task you set to it.

I'm going to convert Episode 1 of Bo-bobo, a direct DVD rip .avi format file that reaches 264Mb and runs for 25 minutes and 55 seconds. With the file loaded, you are given an array of options; most involving some newfangled HD stuff that you don't really need.
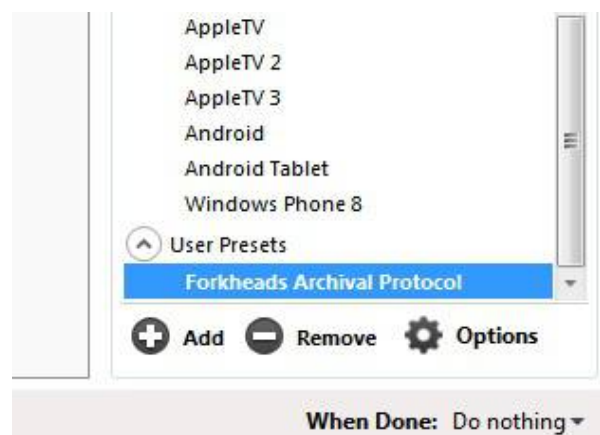
Introducing the Forkheads Archival Protocol for animu archival - guaranteed quality balanced with reasonable file size! Yeah, we're gonna create this a user preset, so start altering them options an' shit! First off...
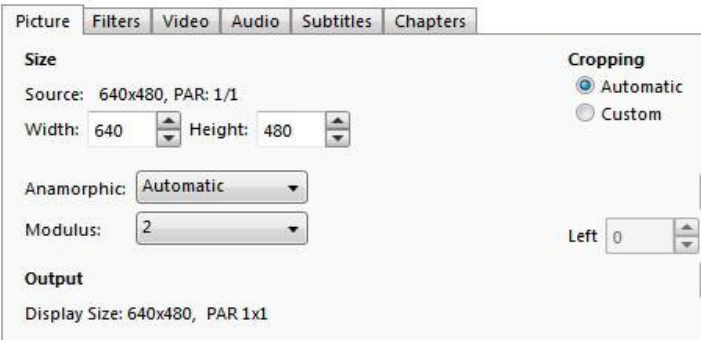

Make sure the PAR values read at 1/1 when editing the resolution. Or else you'll get a squished picture. All done? Good shit – lets get started...

STEP 1: We set the output container to MKV for reliance purposes, and ensure that your settings are the same as shown above. When changing the resolution, remember to scale it down properly aka PAR should be a clean 1/1. If the width and height get desynchronized, you'll be looking at at awkwardly stretched or squished video that just don't feel right.
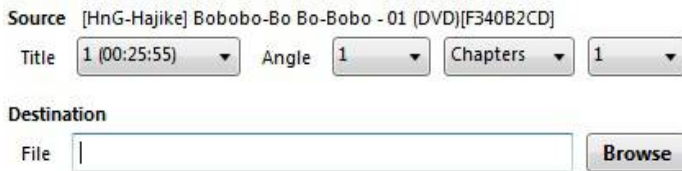
Now this part is important - below the source, you must decide the Destination. I recommend you create a new folder, call it output and whatever you do, do NOT overwrite the source with the destination! In the case of a brownout, glitch or even undesirable results, you'll be stuck with this if the source and destination is the same. So yeah, **DO NOT, I REPEAT, DO NOT SET THE SOURCE AND DESTINATION TO THE SAME FILE! KEEP THEM IN SEPERATE FOLDERS.**

Done? Head over to the next tab.
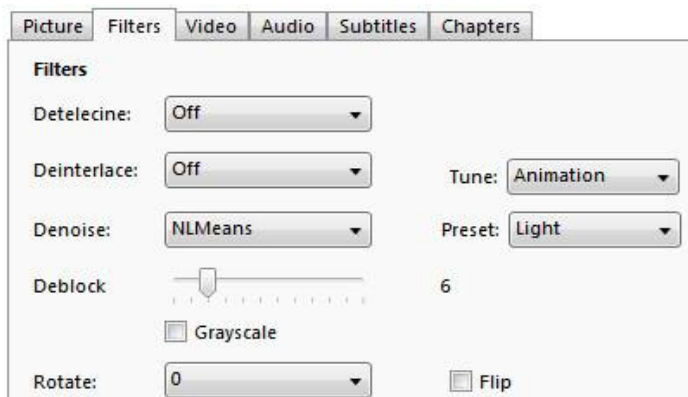
STEP 2: Set the Denoise to NLMeans, the Preset to Light, and tune to Animation (as we're reprocessing animus). Once done, set deblock levels to 6. Leave detelecine and deinterlace to Off. Done? On to the video tab.
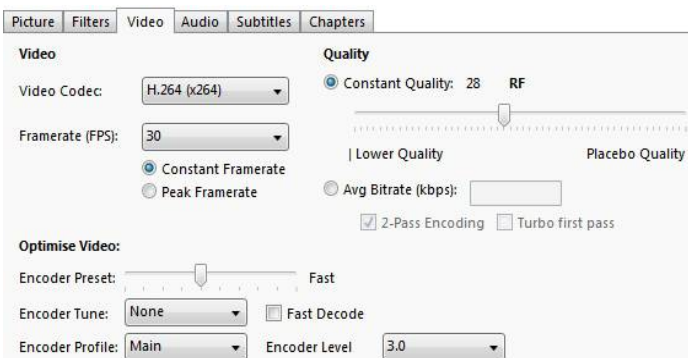
STEP 3: Adjust the settings as given. It goes without saying that the FPS(frames per second) of the processed file mist be the same as the source file. RF is inversely proportional to quality. As a rule of thumb, 35RF is for VHS quality while 20RF is for DVD quality. We'll be sticking with 28 as a compromise between filesize and quality, but if you're feeling retro, feel free to slide the RF value to 30.
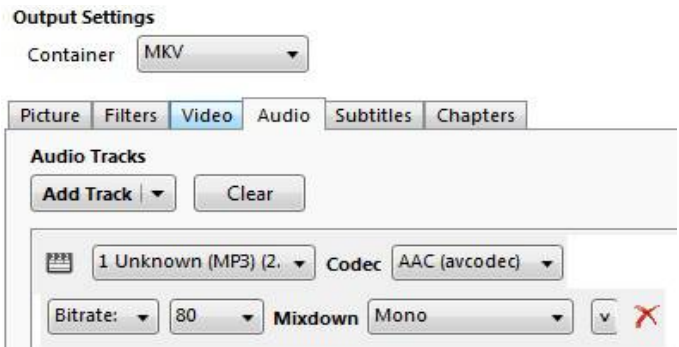
STEP 4: Audio. This is probably where you can import multi-language options if you're the sort to listen to dubs. "That's extra heretical, oniisan!". Set the mixdown to mono, and the kbps to 96 or 80 – the lower the number, the worse the audio quality is.
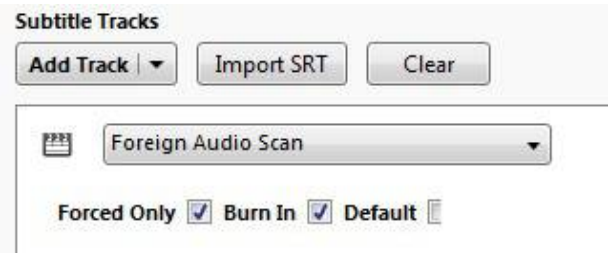
STEP 5: Subtitles. This is where you can tamper with softsubs - but since I don't really know how, I'll just be hitting forced only and burn in to create hardsubs. For now... (EDIT: I looked up the subtitle options and transferring softsubs is a pretty complex task. For starters, you must select the language in question (in this case would be Japanese), and ensure that the source subtitles match with the end result you want. Tampering with the resolution may also cause problems with softsubs. Overall, this is quite experimental and you should understand that your safety is not guaranteed.)

Step 6: The devil's in the details so we'll uncheck the option to create chapters. For ease of use, save your preset by clicking "+ Add" in the bottom right of the presets window. You can probably name it anything you want, but Forkheads Archival Protocol sounds pretty cool, right?

Final Step: Now, take a moment to see what leads where. Your source should be a bloaty anime. And your destination must be to a folder kept clear of the original anime's location. This is important, so pay attention. Once you're satisfied, LET 'ER RIP! Click the green button marked "Start Encode"!

As I mentioned before, this will take some time - so now's a good time to go do something else. As this is quite the processor/GPU-intensive task, I recommend that you ensure that you have proper temperatures and airflows going with your computer. My souped-up CPU set can handle this task in 20 minutes.

To calculate your percentage of compression, use the following formula.

Percentage = (New Size / Old Size) *100

With the settings used, we have a balance between quality and file size with the end result at 24% of the original file size. Should you want more compression, consider increasing the RF value to 30 for that early 2000s VHS anime feel.

Side-by-side comparison.
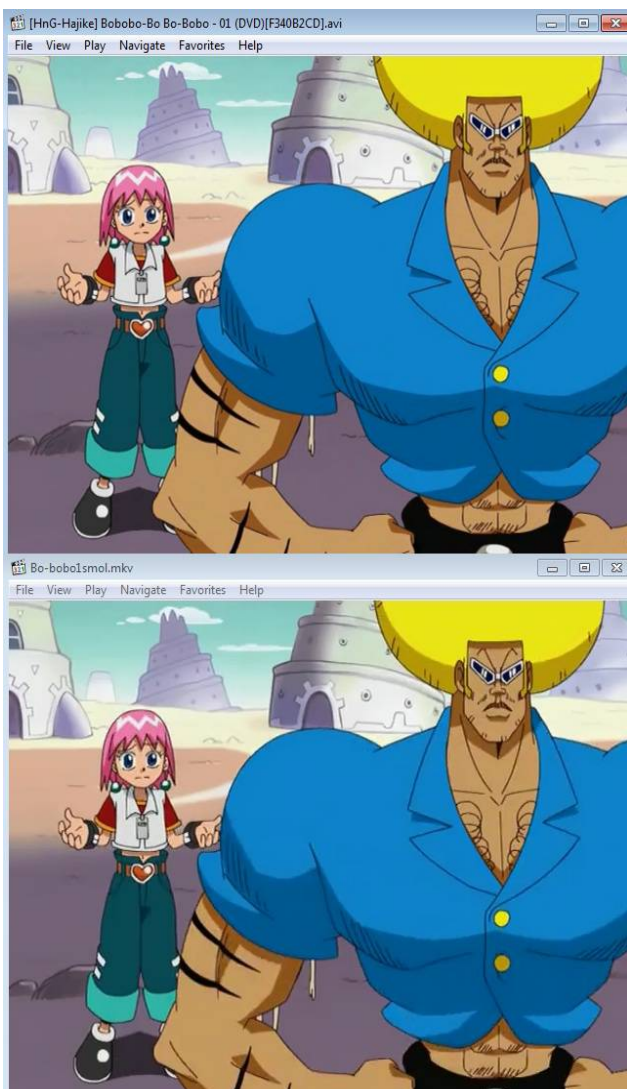
Special Service: The F.A.P in JSON!

```json
{
  "PresetList": [
    {
      "AudioCopyMask": [
        "copy:aac",
        "copy:ac3",
        "copy:dtshd",
        "copy:dts",
        "copy:mp3",
        "copy:truehd",
        "copy:flac",
        "copy:eac3"
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      "PresetName": "Forkheads Archival Protocol",
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      "SubtitleAddForeignAudioSearch": true,
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      "SubtitleBurnDVDSub": false,
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      "VideoScaler": "swscale",
      "VideoPreset": "fast",
      "VideoTune": "",
      "VideoProfile": "main",
      "VideoLevel": "3.0",
      "VideoOptionExtra": "",
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      "VideoQSVDecode": true,
      "VideoQSVAsyncDepth": 4,
      "VideoTwoPass": true,
      "VideoTurboTwoPass": false,
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    }
  ],
  "VersionMajor": "11",
  "VersionMicro": "0",
  "VersionMinor": "0"
}
```

Simply save the text in a new .JSON file and import it into handbrake for all your anime archival needs!. For all you rookies out there, it means save the text file as a .json file, then import it to handbrake.... but you already knew that, right?

-Y

Random comics an' stuff!

HEY.

ANYTHING'S A DILDO IF YOU'RE BRAVE ENOUGH.

Today's freebie!

Need some throwaway emails and guerrillamail just isn't cutting it anymore? Use this one.

MAYBE WE'D BE OKAY IF SOME PEOPLE DIDN'T HAVE BIG MEATY BREASTS!

WHAT DID YOU SAY?!

BIG MEATY BREASTS!

WELL THESE BREASTS AREN'T JUST FOR ATTRACING MATES

BRING IT ON!!

NO PEOPLE, LET'S BE SMART AND BRING IT OFF

GRRR

IN CASE OF DANGER.

WEE-WOO WEE-WOO WEE-WOO
WEE-WOO WEE-WOO WEE-WOO
WEE-WOO
WEE-WOO WEE-WOO WEE-WOO
WEE-WOO WEE-WOO WEE-WOO

Holy Shit! Zine! Issue 2. (31st December 2017)

Get your free copy at forkheads.net!
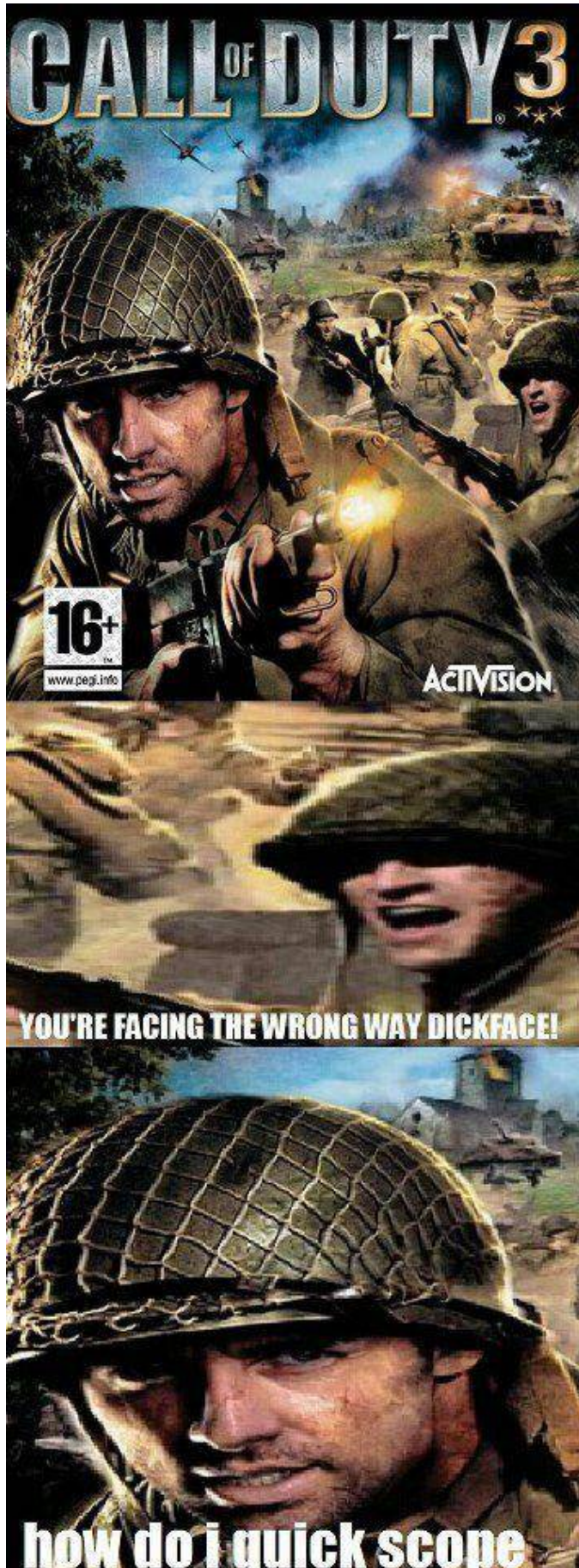
ChiisaiRamen's Random Touhou 4koma
chiisairamen.deviantart.com
walfas.org

An introduction to the Gondola Meme.

So-called memeologists would tell you that it's 'edgy', emotional, or something. Or maybe they're too dense, can't appreciate beauty and tell you it's a 'bad meme'. They simply do not understand the deep and historical tale of the journey of this two-legged zenmaster. Indeed, gondola is an evolution of not only an early meme, but the men raised with that first meme. To truly begin to understand the aesthetics of the Gondola, you must first go back to the furthest observable point in memetic history.

Knowyourmeme and other people would say that gondola began from the 4chan mascot once known as pedobear. Gondola's origins go further back - the character known to normies as Pedobear used to be simply known as "Kuma" (bear) on the Japanese textboard 2channel. On 2ch, posting Kuma ASCII art evolved into a call out of an obvious troll; Kuma would be pictured bursting into the thread to eat the "troll bait".

The first ever observed instance of Kuma, July 27, 2003.

The original Japanese kuma was an aggressive bear, not the cuddly (and creepy) bear you see on 4chan trying to lure small children away from their parents or sneaking into cribs at night. The original bear was a fighter. Kicking ass and taking names and knocking down anyone stupid enough to get in the way or stop him from eating up the bait.

He'd often get into fist-fights and his battles were epic. His most worthy opponents were Nuke-Do(nald) and Sky Fish but nothing was off the table (fighting his twin, punching Pipo the police mascot, battling earlier evolutions of himself, etc.).
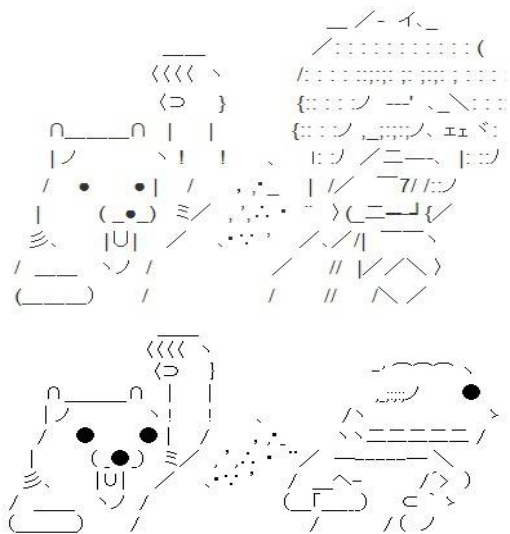
Punching Ronald and Kermit like a boss.

From humble beginnings, he was taken up by 4chan after ASCII art depicting himself and Osaka from Azumanga Daioh having a phone conversation with the text turning more and more risque with each repost. Since his rebirth as Pedobear, he was very deeply connected to japanese culture, and reflects the deep weeb influences of early 4chan.

Then, as the years passed by, Pedobear evolved into spurdo, a wackier and more insane 'pedobear'. While pedobear was a one note guy obsessed with the next big lolicon score, spurdo became more diverse as their creators began to experience more things in life. As we pass from childhood and our childhood obsessions we too become more complex. Gondola is adulthood. Gondola is the loneliness you feel at 3 AM staring out the window. Gondola is standing in the crowd, quiet. Not knowing anything or anyone.

Note how a majority of gondolas have a theme of sadness, loneliness, isolation, and a sense of being misplaced in society. Although gondola are not often depicted happy, it'd be an overstatement to call them always sad or depressed. Lots of gondola manage to have sort of peace with their situation, a zen-like acceptance of their state of being whether good or bad. The truly happy gondolas are the ones that are satisfied with their lives. Happy gondola and sad gondola share a common misplacement from society. Rarely is gondola depicted happy in a group, unless its as a young gondola - or one truly fortunate.

The fact that almost anyone can make a Gondola is a great testament to its purity as an aesthetic medium; its harmony of constituents and the expression of the absolute is, in my opinion, unrivaled in memetics. These memes may indeed be a final proof of an objective art standard, but what's beautiful is that you can leave all the aesthetic pondering up to philosophers - it's okay even to not understand the feels. You can just let it wash over you.

This is what makes the gondola such an oddity - as long as people can appreciate beauty, the gondola aesthetic can be appreciated. No language skills, or context is needed to experience its simple contentment of being.

Gondola memes appeal to the individual, the understanding of the self. Because the Gondola is so passive in the external world, but feels so much on the inside, it is good evidence that it is the ego's relationship to the aesthetic which is one of the highest passions.

Gondola is about pure, innocent, unadulterated feels. Whereas Wojak expresses feels in an ironic and tentative way, as if scared of being judged, Gondola memes tell us "No! It's okay to feel!" There is never any moral or notion added to the feels. It's about experience.

With Gondola, we discovered that the one thing which persists through all those layers of irony was that which attracted normies to their consumerist corruption of Pepe in the first place — beauty. That's it: beauty will save our most cherished creations from corruption.

And experience it has, from the earliest times of the internet to the modern day. In its travels, the gondola must have experienced every possible emotion there was and will be.

In this way, Gondola is delicate but incorruptible. An 'edgy Gondola' is just an armless Spurdo. Gondola is a feeling that comes from the tenderness of the heart we might call a New Naivete: the earnest, childlike understanding that it's OK to simply feel things, happy or sad. It is a brave, self-aware vulnerability only possible for those who have experienced it all... much like the gondola who has traveled the length and breadth of the internet's time and space.

In the earnest black eyes of a Gondola, we do not find an inside joke or an internet status symbol. There is no hidden agenda or political signaling. Instead, there is gratitude for their existence(however fleeting it may be), or appreciation of some beauty in the world they journey through - which is something that cannot be reduced by the possibility of misunderstanding or misrepresentation. Love of beauty begets more of the same. So long as we can simply love the beautiful, Gondola will endure. For those who have experienced life in its fullness, this is something precious.

In short, Gondola is a corruption of a corruption of a corruption of a corruption of a corruption. A harmless, childish mascot turned into a belittling symbol for pedophilia, turned into a meme making fun of edgy teenagers, turned into a stereotype of Finns in general, turned into a parody icon for any nation or any group of people, finally turned into a harmless creature that does nothing but walk, observe and feel. Gondola lacks the sarcasm and irony of almost all previous generations of memes. It has turned full circle, so ironic that it is back to the innocent naivete that first spawned Kuma all those distant years ago.

The gondola meme is so simple and innocent that they break the barrier of cynicism and and sarcasm that once ruled supreme in the internet and allows you to feel again. It allows you to walk alongside this simple two-legged creature observing existence and allowing it to have an impression, whatever it may be.

Perhaps it is fate that the "meme-friends" of today(gondola, wojack, pepe, spurdo) may eventually be forgotten like the group of friends of last decade - the cockmongler, happy negro, waha, pedobear and yotsuba of yesteryear. But for now, the gondola meme is one that we can enjoy, and even experience.

Maybe that's what's the world of today is really missing. Experience.

-an anonymous contributor.

Holy shit! The money people spend on food!

And I was the exact same way when I landed my first job out of college. You know what I'm talking about--biscuit and Starbucks on the way to work, lunch out with coworkers and pizza and beer at the local tavern for dinner! Every night! All week! Professional money spender! And more beers and dinners on the weekends! Woohoo!

Wait. Where did all my money go? And how the hell did I gain 40 pounds in six months? If you're nodding your head you've fallen into the brand-new-job-big-salary-eat-out-because-I-can trap. And you have to stop it. It's killing your bank account, it's killing your financial freedom and it's killing you. (Literally--I was on the edge of type 2 diabetes and had hyperglycemia during routine physicals.)

What you know you need to do: *STOP EATING OUT*

But how??? How do I stop eating out??? Fast food is soooo good! And cooking is soooo hard! Well, first off, not really--you're just attuned to that garbage 'food'. You're going to break free of both these stereotypes and someone has already invented it.....

Crockpot. It's the crockpot. Crockpot. Crockpot. Maybe you call it a slow cooker, but I'm from Georgia and here it's a crockpot.

!STOP!--If you do not own a crockpot I highly recommend you go buy one and buy the biggest one you can afford!

Get one with a timer that switches to warm after the cook settings: SAVE YOUR ELECTRICITY BILL, YOU FAGGOT!

BOOM! $39 investment. We're going to make that back in.... three days. Are you ready? We're going to make enough food for dinner AND left overs for lunch.

I'm going to give you some of my super-secret-I-eat-this-every-week-crockpot-meals that are delicious, cheap, filling and easy. Yes. The crockpot makes all of those possible.

MEAL 1: Thick Cut Porkchop with Potatoes and Carrots

Servings: 4

Ingredients:

- 1 Can Beef Broth (50 cents)
- 1 Packet Brown Gravy Mix (50 cents)
- 1 Packet Onion Soup Mix (50 cents)
- 1 Package of 4 Thick Cut Porkchops ($7)
- 6 Carrots (50 cents)
- 4 Large Gold Yukon Potatoes ($2)
- Sack o' Salad ($2)

Total cost for lunch and dinner: $13/4 about $3 each.

Spray or wipe crockpot with cooking oil. Add beef broth, gravy mix and onion soup mix and stir. Place porkchops in broth. Chop carrots and potatoes and add to top of porkchops. That's it.

PREPARE THIS BEFORE YOU GO TO BED FOR THE NEXT DAY! Put it in the refrigerator and pull it out in the morning. Cook on low for 8 hours. When you get home make your salad and dig in. Use the left overs for lunches and/or dinner for during the week.

MEAL 2: Sausage, Potato and Kale Soup

Servings: 4

- 1 Pound Italian Sausage ($4)
- 1 White Onion ($1)
- 1 Box Chicken Stock ($1.50)
- 1 Bag of Prewashed Kale ($3)
- 3/4 Cup Heavy Cream ($1)
- 5 Large Gold Yukon Potatoes ($2)
- 1 Head of Garlic ($1)

Total cost: About $14/4 = $3.50 a serving

Brown italian sausage with chopped garlic and chopped onion. While meat is browning add to crockpot the 3/4 cup of heavy cream, chicken stock, and chopped yukon potatoes. Add browned sausage and top with half the bag of kale. (I get two recipes per bag of kale).

PREPARE THIS BEFORE YOU GO TO BED FOR THE NEXT DAY! Put it in the refrigerator and pull it out in the morning. Cook on low for 8 hours. When you get home dig in! Use the left overs for lunches and/or dinner for during the week.

MEAL 3: Super Awesome Easy Chili

Servings: 8. I eat this all the time and it's delicious. Stores really well in the refrigerator (and chili gets better over time!)

- 3 Cans of Black Beans ($2)
- 2 Cans of Hot Chili Beans ($1)
- 2 Cans of Red Kidney Beans ($1)
- 8 Cans of Diced Tomatoes ($6)
- 1 Pound of Ground Beef ($4)
- 1/2 Cup of Chili Powder ($1)
- 1/4 Cup of Garlic Powder ($1)
- 1/4 Cup of Onion Powder ($1)
- 1/4 Cup of Cumin Seed($1)
- 1/4 Cup of Black Pepper ($1)
- Salt to Taste($1)

Total cost = $20/8 = About $2.50 per serving

Drain the tomatoes and kidney beans but don't drain the black or chili beans. Brown the ground beef. Add everything to the crockpot and stir like crazy.... and that's it!

PREPARE THIS BEFORE YOU GO TO BED FOR THE NEXT DAY! Put it in the refrigerator and pull it out in the morning. Cook on low for 8 hours. When you get home dig in! Use the left overs for lunches and/or dinner for during the week.

It's easy guys. It's really easy. You spend 15 minutes a night and you make tons of food for lunch and dinner and you save a LOT of money! AND ITS GOOD FOR YOU! (better than Fuckdonalds's--that's for sure!) AND ITS EASY!

Stop spending your money on eating out and go full crockpot! I am much happier and much wealthier!
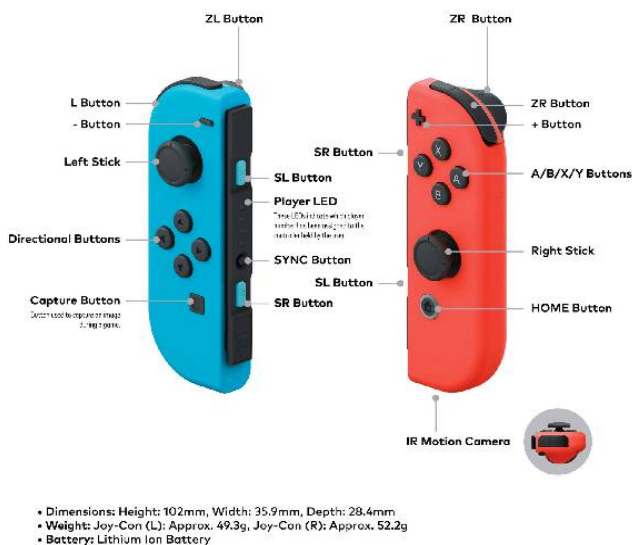
- an anonymous contributor.

Nintendo Switch Review!

Recently, beginning of November 2017 I was lucky enough to get Nintendo's latest console as a birthday gift - the Nintendo switch. The following is a short review of the console. I don't get much money so far, so reviewing the games is going to be a lot more difficult - though I may do separate reviews for the games in the future, should I acquire them somehow.

The Nintendo switch is the company's attempt at breeding a portable and home console experience. The one I got was the Super Mario Odyssey Edition which comes with a digital copy of the game and the system itself.

The Nintendo switch uses a control scheme similar to that of the Wii U except the areas where the buttons are can be taken off the air and used as two separate controllers, which is a major plus in my book because so many companies nickel-and-dime you over an already overpriced console, adding upto our separate controllers just to play with your friends. This and other attachments so this small improvement scores a big A+.

- Dimensions: Height: 102mm, Width: 35.9mm, Depth: 28.4mm
- Weight: Joy-Con (L): Approx. 49.3g, Joy-Con (R): Approx. 52.2g
- Battery: Lithium Ion Battery

Also, like the Wii U it has touch screen functionality the one big difference between the switch and Wii U and pretty much any current console these days is the Wii U does not have an internet browser. I have mixed feelings on this because on one hand why doesn't it have it on the other hand it's a game console not an internet machine.

The internet Shopping Channel is very similar to the original Wii and Wii U in that it's functions almost the same way the only difference I've noticed is you have to enter your password in every time you go into it because the system is still fairly new it doesn't have as many titles as I would like but it does have an excellent selection all of arcade games as well as several Nintendo games.

Now on to one of the most glaring problems with the console thus far; the wi-fi internet detection is probably the worst I've ever seen! In order to have a decent connection, you have to be in the same room as a wireless modem you're connected to which wouldn't really be a problem if this wasn't meant to be a portable console. While this works alright with a suitably powerful home connection, but good luck checking anything online if you're ever in a public event. The worst part about this and the thing it that makes it so frustrating use - my tablet and PS4 all have far better connection detection abilities and they are all far older consoles and technology.

Moving on, the friend code system is still present which I would have a problem with because personally I find it to be stupid and annoying and kind of tedious on the other hand, it does cut down on the chance of getting flooded with scammer bot friend requests. As usual, if you have someone previously added on another system just connect to your Nintendo network account and all your friends on your friends list will still show up.

Now on to the most important part; how did the system function when playing games? So far I have encountered no difference between looking at the system screen as a handheld and switching to console mode (which is done by removing the two joycons, placing the system in the charging deck and attaching the Joycons TV controller Mount that comes with your system), then plugging one HDMI cable into your TV and the other end of the charger port.

As previously stated there is not much noticeable difference between the two it's just pushing the buttons is a little bit easier with the two joycons closer together. In addition, looking at a larger screen cuts down on nausea and headaches which can be common if you look at a small screen for long enough.

One last piece of advice before I end this review - if you can afford it, get your games digitally. There's no difference between the two mediums aside from the fact that there have been several reports of cartridges breaking down from overuse - the only downside to this is the Nintendo switch comes with very little internal memory and if you want more you'll have to get an SD card... which really isn't that big a deal because they're not that expensive, but it's still a little bit frustrating.

With all these things in mind I would recommend buying the Nintendo switch but make sure what games you want to buy first and also make sure you have little bit extra for SD cards because sometimes the amount of data game takes up is more data then the system has if you just use stalking me all in all I do is the Nintendo switch a 7 out of 10.

- ncute
"no crying until the end"

Anime review: Watamote

The untranslated title reads Watashi ga Motenai no wa Dou Kangaetemo Omaera ga Warui! (literally "Whatever way I see it, it's your fault I'm not popular!"). The official English title is "No Matter How I Look at It, It's You Guys' Fault I'm Not Popular!"
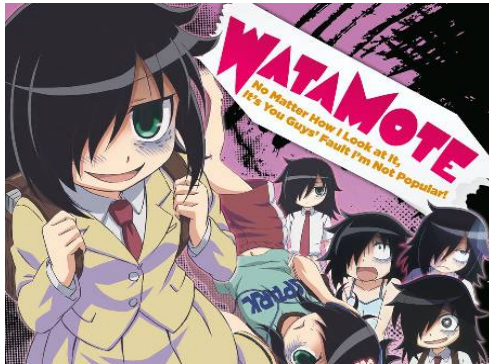
It's a mouthful, so we call it Watamote.

Kuroki Tomoko is a legendary high-school girl with over fifty years' worth of romantic experience and over 9000 admirers... in the sim-date gaming world. In the real world, she's a slight, socially awkward girl with severe self-esteem issues - so much so that she avoids all social contact with anyone outside her own family... Sounds like someone we all know.

The series starts as she enters her first year of high school expecting to suddenly be super popera. Unfortunately for her, nothing changes. This forces her to take a hard look at herself for the first time, and resolve to become more sociable and popular.

Of course, things don't go according to keikaku.

Watamote chronicles the misadventures of our intrepid /b/tard heroine as she seeks to become moar popular. However, it seems that some otherworldly force takes delight in kicking her down by editing reality against her favor every damn time she tries. Her own cynical attitude to things don't help. Despite everything - ever so slowly, she works her way up, defiant even in the face of failure.

It's a short show - only 12 episodes and one OVA; so things may feel rushed. But for the short-treat anime connoisseur, it's a welcome change of pace from having to watch at least a hundred episodes to figure out wtf is going on here.

Art: Animation is fluid and has a wet-screen look to it, noticeable at night when lights shine.

Voiceacting: The VAs really did their best; from the average unnamed book down to Tomoko's vocal shifts according to her mood. Her VA got her voice perfectly.

Music: Average. It does get weird every now and then - but you were expecting that.

Final words: I would breach the fourth wall, polevault across time and space and then give her a hug and whisper in her ear. "It's fine, Tomoko. If you only knew how loved you were, you would never shed a tear in loneliness again."

The manga is still ongoing, so if you're in the mood for a second or third helping of Watamote, I recommend you pick up the manga.

Anime review: Non Non Biyori

It's basically a complete mood-swing from Watamote, and a walking advertisement for countryside living.

The story takes place in the small countryside village of Asahigaoka, a place lacking many of the conveniences that people from the city are accustomed to. Ichijo Hotaru, a fifth grader from Tokyo, transfers into Asahigaoka Branch School, that consists of of only five students, the teacher's little sister Renge (aged 6), sisters Natsumi and Komari (ages 13 & 14), and their older brother Surugu (aged 15), each attending a different grade of elementary and middle school.

With some help from her new-found friends, Hotaru begins to adjust to life in the countryside. Sounds pretty simple for a slice of life anime, right? Maybe so, but it's the scenery porn and the weapons-grade Iyashikei that seems to have made it a hit.

Between the comfy OST and the scenery porn, it sure is one hell of a relaxing show.

Some have theorized that Asahigaoka is a 'evil parallel universe' of Silent Hill or even Hinamizawa of Higurashi: (When They Cry) fame – that it's a place that turns people good to the point the locals don't even lock their doors at night.

There are two seasons out so far – each at 12 episodes and one OVA; and it's mostly built around events that transpire. In fact, the episode titles read like one of the girls' diary entries.

While season 1 has some pacing issues, season 2 – titled 'repeat', does away with the slower bits. However, viewers should note that this season 2 is actually an interquel of the first season, giving the viewer more insights to the happenings of the first season and some more backstory to places and things. Watching S2's last episode is when you notice the definite connection; picking off where S1's episode ended for a special treat.

Art & Animation: Dear god, the CGs on the vehicles! This is XXX-rated scenery porn!

Voiceacting: You'll probably start to recognize the characters by their voices soon enough. A little bland at times, but they do an an excellent job of getting the message across.

Music: Superb and mood fitting.

Final Words: I looked up Akiya and found some great bargains. THIS is how you do marketing.

Similar to Watamote, the manga is still ongoing, and if you want MOAR Non Non Biyori, you won't regret getting/reading the manga.

How to properly turn 360° and walk away.

It's an internet meme almost half as old as the internets, but mastering this skill may save your life. Of course, some defeatists who can't think for themselves say that it is impossible to walk away after a 360 degrees turn, as you will still be facing the object that you were facing.

Another solution to this challenge is: "I make a 360 degrees turn and moonwalk away". This solves the problem... right?.

It doesn't. Because the FBI will now have you on a goddamn list on Project Neverland. You sick, degenerate fucker.

So, what's a guy to do? Simple.

Step 1: Starting from the point marked Point 1, walk straight **Towards** Point 2 without changing direction.

Step 2: Reaching Point 2, Turn **Right** by 90 degrees and walk to Point 3.

Step 3: Reaching Point 3, Turn **Left** by 90 degrees and walk to Point 4.

Step 4: Reaching Point 3, Turn **Left** once more by 90 degrees and walk to Point 4.

Step 5: Reaching Point 4, Turn **Left** once last time by 90 degrees and walk to Point 5, and **away from whatever you were walking towards at the start of Step 1**.

Now you can legit say

'I did a 360 and walked away'.

- An anonymous contributor.
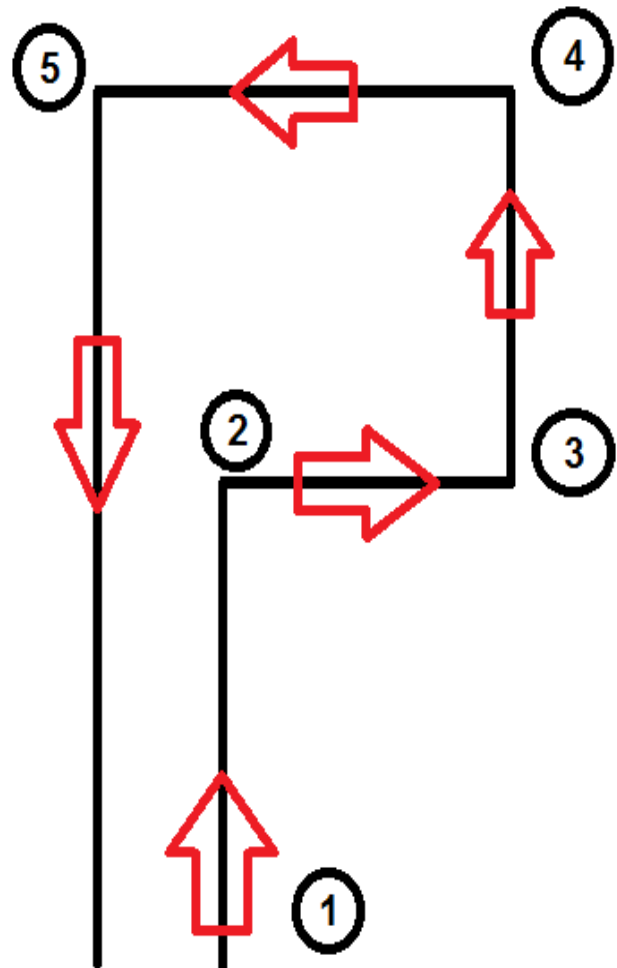
ULTRADJ FAILS
ULTRADJ Fails at: Computers

Describes my luck accurately.

Why, hello everyone who has no life! I am ULTRADJ, and the purpose of this piece is to waste your time by me rabbling on on how I fail at the various aspects and obstacles life throws at me. This weeks/months/years or whatever time this shit comes out is on computers and how I fucking fail at them! So strap in your strap-ons and get ready for a ride on how I fail at shit, this time namely computers.

So, we begin our story with a young, handsome and incredibly sexy beast of nature and his three laptops, one which is breaking down into scrap metal, and two ready to be "broken" in, so to speak.

I needed to transfer my data into these two new laptops before the old one fucks over dead. So, I begin to set them both up. They both had Windows 10 OS's. **(MISTAKE NUMBER FUCKING ONE)**

For one of the laptops, it seemed Windows 10 was working ok. I got most of the data, files, and programs in fine, until one day, it all decided to stop working. It was running slow and buggy, presumably due to one of Microsoft's shitty ass updates, and it just sucked. Slow, buggy, and just plain gives you a middle finger to the face. Oh, but we have not gotten to the good part yet kiddos.

On my second laptop, it had Windows 10, and boy oh boy was that worse. From day numero uno, it was slow as a saggy, wrinkly old man taking a shit he held in for a month.

No matter what I did to make it run faster and smoother, nothing worked. I used programs, from anti-virus to diagnostics to find out if it was running at an appropriate speed, nothing made it fun faster. It is like it knew and was deliberately running slow to piss me off and drain my sanity.

And do you wanna guess how long I spent working on it to make it work better? How much time I put into that piece of shit?
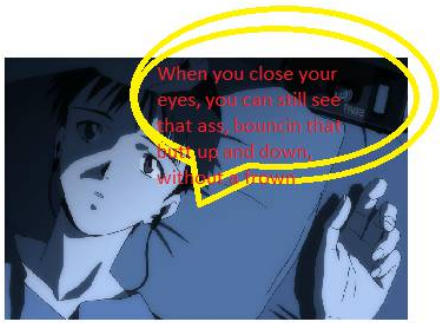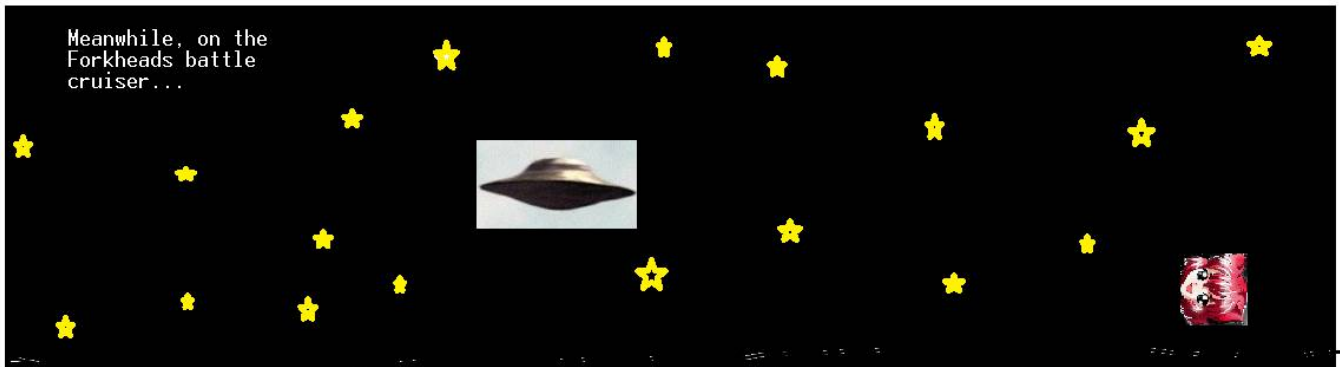
One fucking month and a half!!!

Six weeks of sleepless, food deprived, gym skipping, masturbationless days and nights trying to fix a lost cause. I still shed tears and wake up in a cold sweat some nights thinking of all the porn I missed out on, all the sweet release of pleasure of watching girls having sex just to fix a computer that doesn't want to be fixed. I still have nightmares, man. The computer cucked me man. IT LITTERALY FUCKING CUCKED ME!!!
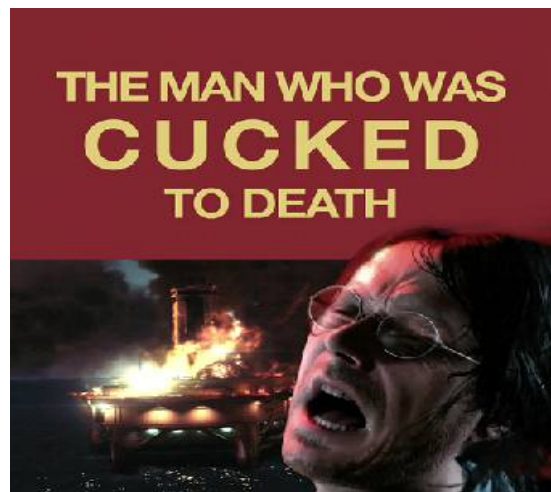
So it was at this point, after both laptops failing in different ways, that I said "Fuck Windows 10 and fuck Microsoft to the bowels (and I mean the actual bowels of shit) to the 10th circle of hell." Or, to put it another way: Fuck this shit I'm Out.

So, what to do for an OS? Well, my colleagues from around this shit dirt hole we call "Earth" apparently, said I should go back to Windows 7. And someone else mentioned Linux on the side. I don't remember Windows 7 too much, but it did seem like a great operating systems. I also don't remember Windows 8 but I kinda did like Windows 8.1 I guess? But anyway, back on point, the plan now was to try both Windows 7 and Linux and see which one was the best, later evolving too have one laptop running Windows 7 Ultimate (which I had to crack of course cause my broke ass ain't payin' for dat shit) and the other laptop having Linux. Simple right?

So, for one of my laptops, I installed Linux Mint OS with KDE Plasma 5 desktop. Everything seemed to work well. Just have to get the latest version of Plasma 5 then look into tinkering around with it. Part one basically completed, now for Part two. Like I said before, I wanted Windows 7 Ultimate, but for some reason, when you have no job, you don't get a lot of money, if at all. I could've just settled for Windows 7, but I am I high class person who settles for nothing other than the best! When I eat, it has to be served from the finest chefs on a silver platter brought to me by either a Chinese man or a Black man! When I shit, it will be solid gold bricks or I will not shit at all!
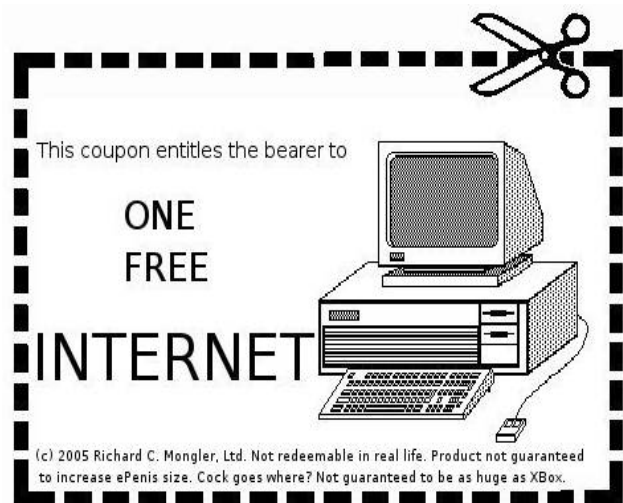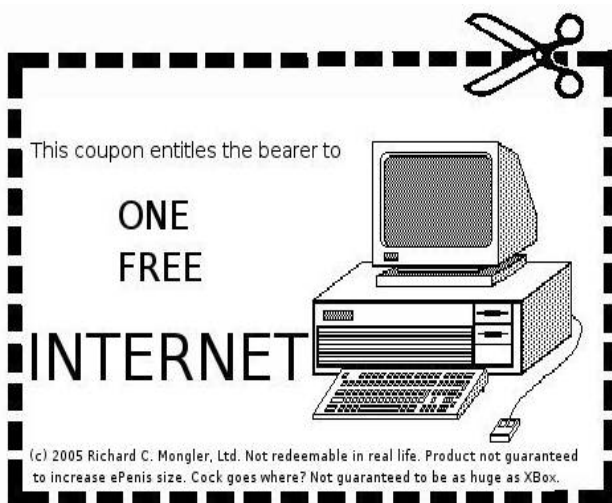
So I spent about a week, week and a half, trying numerous sites and videos and getting multiple downloads and cracks off Win 7 Ultimate OS's. Great right? Well, life does not like me and enjoys my suffering. It was either the first or second installation of the Win 7 Ultimate OS that fucking everything up. First time it kinda worked, the screen was a bit stretchy though and the mouse and touchpad didn't work, only the keyboard. I couldn't get the internet with just the keyboard, and it was missing some drivers that needed to be installed but yet again, can't do that with a keyboard. Maybe with my ass cheeks but not just with the keyboard. Then after installing the same OS multiple times from different sources, the hard drive crashed! How was I supposed to know installing a downloaded OS from seedy sources online would corrupt my hard drive!? I've gotten plenty of free shit before from the internet with no problem, but it seems God hates internet pirates or something. My illegal activities were bound to catch up to me at some point, even though I did nothing wrong at all!

Now, I tried to fix the hard drive, but it wouldn't let me do jack fuck. So the only option left was to take it to a place downtown, a computer shop that was between a third rate crack dealer and the local thrift store where they sell panties from dead old women to get it fixed. I threw the shit at the guy and told him to fix my shit for me. He calls me the next day to tell me my hard drive is corrupted and fried and I needed to pay $250 dollars to get it replaced and fixed.

$250

Ha

Hahaha

AHAHAHAHAHAHAHAHAHAAHAHAHAHAHAAAAAAAAAAAA
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So yeah I ain't payin' that shit. I can hopefully just get a cheaper and more powerful hard drive for my laptop online if I look around, but that's basically today's story for now. Tune in next time on ULTRADJ Fails where I attempt to fix my TV and projector using nothing but exposed cable wires, a car engine, and a pineapple I blended into a smoothie along with three fingers in it that got cut off from me when I stuck my hand in the blender to see how it felt when I kill fruits and veggies and other stuff like hamburgers and chicken in it. Toodaloo for now. And remember one thing, I watch you masturbate and sleep at night.

-ULTRADJ

メイドさんの日々45

Our christmas event correspondent got drunk off their tits and went joyriding on the Oscar Weinermobile painted like a dick that shoots hentai pics and has triangle shades attached everywhere, blasting Innocent Key's 花びらと翼 ドラマ 第二幕 BANJO FINGER POWERHOUSE on the stereo, so here's the beginning of a new series called Ikari Pervo and his unending quest for more of that sweet 2d booty.

Maybe. Also, what's the deal with gaijin double standards when it comes to hentai? Why the fuck would this be illegal? She's a bunch of fucking pixels!

Why do people freak out so much over some fucking skin on a character, on a game or a comic, made out of pixels? Like you could have a literal 14-year-old celebrity have images of herself taken in much worse attire and everyone is fine with that but oh no it's a PIXEL FUCK RUN. People are fucking stupid and can't distinguish reality from fantasy. Our disgusting and corrupt celebrity industry is just fine, but you better not sexualize those imaginary cartoon girls! That's what pisses me off the most, we can look at slutty teenage celebrities in bikinis but holy shit are you looking at a non-lewd animu gril? "OMG PEDOPHILES!!!"

COUPONS AN' STUFF!

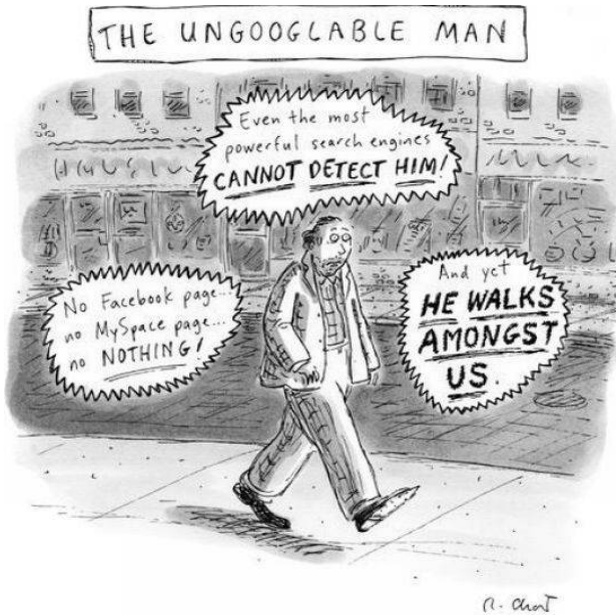This section left empty to allow coupons to be cut out.

OPSEC 101

Or

Keeping your privacy in a dangerous world.

You might think you're a nobody, or you could be a somebody. Either way, there's unscrupulous bastards out there who wanna steal your privacy and sell it for $$$/use it to harass and stalk you because they have no skills otherwise.

Or, you could be a success and have dipshits hating on you because you have FREEDOM and are ABLE to do things your way. Either way, this basic run-through of OPSEC, or Operations Security is for you. Tired of having to self-police because you might OFFEND some fucker who thinks they have the right to dictate what you do? Had enough of worrying about what some asshat lowlife will do to you if you become better than them? Read on and take the first steps to liberty.

Step 1: Knowing is half the battle.

If you have a name, an address, and even a face – don't be fooled; you're a person of interest to identity thieves, scammers and other assorted scum across the world. Worse, if you have a pretty face; it won't be long before some no-skill basement dwellers without an iota of social sense will be hitting on you, or declaring you to be their property and policing your every move, threatening violence if you dare to disobey.

If you're all of the above and make some money on the internet by selling art or providing another service – then expect the scammers, moochers and other parasites to redouble their interests in you.

The motive here is that they're either out to score another buck, or to eliminate a potential rival that could outdo them at their own game, or worst of all; lazy, untalented good-for-nothings seeking someone to finance their debt-ridden lifestyles.

You've got more important shit to do than pander to those losers. Which is why you're gonna be learning the basics of OPSec in this lesson – I guarantee that by the end, you'll know some sweet tricks to giving those irltard stalkers and scammers the slip.

To that end, we move to Step 2....

Step 2: Understanding the situation.

While the social media game of today makes it trendy to post pics of yourself, or to chronicle your real life online – here's the thing... you don't need to put all this information out for random fucks to see and take advantage of. Instead of depending on vast, centralized social media where they demand a 'real face or bust', it's time to start distilling your real life off the internet.

At worst, being careless with your private data is an actual security risk – the potential of stalkers/enemies wishing to do you harm rises the more of a success you are online and in real life. And at best – you're gonna get digital harassment no matter who you are and where you're from. There is no pleasing or appeasing those self-righteous fuckers who want to police the internet and your content.

Along with the idiots who want a slice of your pie, there are companies dedicated to crawling through the web to find phone numbers and emails to flood you with garbage and telemarketer calls, ultimately wasting your time when you could be working on something for yourself. You don't need that kind of shit in your life.

To become a master of OPSec, this is the attitude you need to have. Staying sharp on the digital tubes is important – you don't owe them your presence.

Step 3: You can't dox me, I'm behind 7 proxies!

The easiest way of immunizing yourself from online dangers is to reduce your 'surface of attack'; in security slang, that means to make it difficult, if not outright impossible for enemies to trace your identity. This can be done by a variety of clever bamboozling tricks and clever haxes.

Lets start with something basic: **Burner emails.**

Nowadays, lots of big-name e-mail providers want you to throw in a phone number when registering your emails. Don't do that! Instead, try to use a service that respects your privacy and doesn't mind the fact you don't have a driver's license or picture ID. Second, don't give away your real name in your emails. This way, even if you get stalkers mailing you demanding nudepix/moneyz etc etc, you can easily drop that like its hot and take another email ID with ease, leaving the greedy fuckers hanging.

Finally, have two (or more) emails: One for your private communications with trusted friends and a public one for use in registering to websites and services and the general public.

Some examples of good email providers for personal use:

https://protonmail.com Encrypted email service from free to enterprise level security. The basic one is good enough for personal use. If you're feeling generous, you can move to a paid plan.

https://mailfence.com/ Belgians take their privacy seriously. This email service uses PGP keys to encrypt your emails and are under Belgian jurisdiction – meaning SERIOUS BUSINESS. While their paid plan is lackluster, this provides a backup just in case protonmail doesn't go well with you.

Some examples of good burner email providers:

https://www.guerrillamail.com/ A classic that can send and receive email that lasts for about 60 minutes after you close the tab. While normalfag websites are slowly catching up to it, you can still use it to send emails – perfect for testing and spam analytics when you're running your own email server!

https://slippery.email/ A new service providing one-click, read-only inboxes that last for 60 minutes. Perfect for interacting with clearspace!

https://www.maildrop.cc Another service that provides an insta-click inbox solution with a slightly more lasting model (24 hours) than slippery.email. It also scrubs your incoming emails from attachments and embedded shitscript garbage – making for a very secure viewing experience!

With the emails of your choice set up, it's time to...

Sterilize your social media presence.

Wait, you don't have a facebook account or anything like that? You get an A+ in this lesson, then! But if you do...

Start off by quietly removing details and information, then replacing it with entirely plausible data that's actually all false – but so close to the truth that some stalker trying to dig up blackmail material on you will eventually get confused and hopefully end up in bat country or even the 18th circle of hell!

For a great example of randomized, but legit-looking data to fill out your social media platforms with, try using these sites to generate some IDs.

http://www.fakenamegenerator.com/gen-random-us-us.php

and

http://www.datafakegenerator.com/generador.php

On the other hand, don't copy-paste ALL the data in these generators into your social media account at once. Just a fake name, false address and some scenery photos from a stock photo site will do fine. Be sure not to get caught in the act if you have many followers/friends.

It goes without saying, but don't make the changes too obvious! Subtlety is the name of the game and that's how you're gonna neuter your social media account in preparation of scuttling it completely.

OPSec was SRS BZNS even in medieval times.

You'll get more done everyday when you're not hassling with normies. In fact, blowing up your facebook account will be an excellent therapeutic experience. Like firing a massive machine gun at a shooting range and screaming like Big Boss from MGS3 or something.

Done? **Time to get creative with your phone number.**

We touched upon how seedy marketing companies would love to kill your time with scams and other bullshit. And once they're sure they have your number, they'll use a lot of underhanded tricks to keep spamming you – even reselling the info to even more dirty enterprises to keep harassing you.

This, in addition to the losers and welfare slaves begging you for money/dates/gifts/etc etc is enough reason to keep your real phone number under wraps, because hey; you seriously don't want to be woken up at 3AM in the morning by some undeserving asshole begging you for a birthday present, right? Right.

Let's start with some useful numbers to plug in for the bad guys to find. Or to give out when some IRL meatbag asks you for your digits.

605-475-6968 (South Dakota, USA)
Rejected! Hotline. It got so good that it was taken off the air in 2013, but it's back again to deliver sick burns to those fuckers who want to bug you in the dead of the night. This service has a premium version with support for SMS replies available from thewhatevernetwork.com – as of writing, it was on sale for about 2$.

212-479-7990 (New York, NY, USA)
Another "Rejected!" line. This gives the caller either a gentle rejection, a sad poem or a comic take on their failure. Less harsh than option #1, but it gets the message across.

0711-50885525 (Stuttgart, Germany)
A German alternative to the above lines – especially useful when you want to unleash the inner Deutschreichsvolk and have a German guy politely telling the caller to fuck off.

https://fakenumber.org

This handy site has all you need from all over the world. They take particular care to ensure that all their numbers are unused so you don't have to worry about a scammer / attacker calling some innocent soul in the dead of the night either.

Finally, last – but not certainly the least, ensure that you've got top-grade firewall rules and anti-virus software running on your machine. Wire your connection to the net instead of relying on wi-fi. Back it up with ad-blocking combos like Ublock Origin and Adblock Plus and make sure to kill off possibly hostile javascript attacks with Noscript. If you want an additional layer of defense, consider using a VPN. These can be browser-based or full-powered to provide your machine with full-scale protection.

A reliable standard-issue VPN is the Opera browser's built-in VPN. While not as powerful as an enterprise solution and prone to random service downtime, it provides an effective traffic rerouting which is great if you just want to watch youtube videos that are 'blocked by country'.

For those seeking the enterprise solution, we recommend the aptly-named Private Internet Access VPN, available here: https://www.privateinternetaccess.com for small change.

With the full strength of a privacy-minded VPN backing your connection to the net, and none of the slowdowns of a free browser-based VPN, along with malware blocking to boot, you can rest easy knowing that your traffic won't be sniffed by some thief. We'll discuss more about securing your computer in the next OPSec article.

Now that you've secured your machine and social media profile... lets move on to Step 4.

Step 4: Alternate Internet Use.

Now that you've dynamited your facebook profile(or you're cool enough not to have one), you might be wondering how to stay in the game, especially if you are an artist or a content creator. If you're not – you can remain content by applying what you know in OPSec and using it in your everyday internet browsing and contact with communities of your choice.

No? Read on, then.

It's time to take control of your content, by utilizing services that don't leak/sell your private information for $$$. Forget centralized social media – you're heading to the Wild West!

Creating small websites? Then these places have what you need.

https://neocities.org/ A freemium option for the amateur web designer. All they ask for is an email, a site name (sub-domain that goes [your site name],neocities.org) and a password. They allow you to monetize your site by adding a 'tip button', and accepts PayPal/Bitcoin donations - a perfect 'new beginning' after nuking your meatspace social media pages. Free users are limited to 100Mb and some file-type limitations. But hey, that's what file-sharing websites are for!

https://www.nosupportlinuxhosting.com For experienced web developers only, for 12$ a year, these guys can hook you up with a basic server with 30GB of bandwidth and 1GB of storage. There's a few catches, though – they don't handhold you, meaning if something goes wrong at your end, its up to you to fix it. Secondly, like all services; downtime may happen to anyone and its up to you to keep backups. Last, they don't provide domain names; just the nameservers for it. If you don't understand what any of this means, it means you should keep to neocities or even https://www.webs.com if you're a total amateur and want to do drag-and-drop website design like it was 2002.

When it comes to owning a domain, understand that your private info will be made available via whois unless you invest in whoisguard and other privacy measures to prevent stalkers from getting at your details. Choose a domain registrar that doesn't charge you up the wazoo for this upgrade. Acceptable costs go from 1$~4$ per year. Any more than 4$, and you're being suckered.

Looking for a place to upload your music compositions, art and animations, or looking for freelance work of this variety?

Give https://www.newgrounds.com a try; they've been around since 1999 – meaning they MUST be doing something right! Much like neocities, all they require is a valid email address and you're good to go. You can upload your stuff there as long as it complies with a few site rules and US law – which is so much more leeway than you'd get at normie sites!

Are you a talented novel writer, top-grade illustrator or a skilled mangaka looking for an audience in the far east? If your Japanese is up to the skill of a casual speaker, you might find that Pixiv (https:www.pixiv.net) might be exactly what you're looking for. Information optional, all you need is an email address. While available in english, the site has bits and pieces in Japanese to the point that a mastery of the language will be very helpful to have especially if you want to make it big in the land of the rising sun.

Remember – all the previous rules of OPSec applies; don't put your real name and your face anywhere. Stealth is your ally, and the ultimate opponent for those seeking to do you harm. With some places in your travel plans, it's time for a lesson on...

Covert Finances Basics.

Money is a factor that has caused the end of the old internet. Everyone wants to be monetized, to earn cash from what they do. And money is one of the most easiest things to track, forcing people to use their real names and mugs for their social media presence.

If you wanna be a freeware developer and/or artist, this lesson is of no interest to you and you should look forward to our next Holy Shit! Zine! Issue. However, just in case what you do online is how you make a living, read on and learn what you can do to avoid getting doxxed by your spending/selling details.

"Keep it separate, stupid!"

A good first step is to completely erase all traces of your paypal account in your realspace contact details. Instead, use services like paypal in a way that it can never be traced by normies to you; like buying stuff online... and NOT bragging about it will help keep things under wraps.

Similar to how you keep your emails distributed between private and burner accounts, you should similarly keep your traceable finances well away from your online handle.

Consider creating a portfolio in cryptocurrency to serve as your main financial reserve instead of traceable transactions. Distribute your wealth over a variety of holdings and and slowly invest into them as you establish your new digital empire far away from the reaches of normies.

Best Security Practices Starts at Home.

Last, but not least, lets review some basic computer security to fuck up those script kiddies' day before you go about declaring independence from normiespace.

Ensure that you've got an excellent anti-virus program; those cheapskates using other people's dictionaries won't do (lookin' at ya, 360) – go with something with Malwarebytes and/or Bitdefender, and make it a habit to analyze exactly what you're downloading with virustotal (https:www.virustotal.com) for an additional layer of security.

That's all for this lesson. In the next issue of HOLY SHIT! ZINE! We'll be discussing OpSec 201: Intermediate obfuscation techniques, evasion from marketing, in-depth covert financing and advanced computer security. Look forward to it!

-Y

Peer reviewed by fluffy.

WHOROSCOPE!

I got good news and bad news. What'll it be?

Right. So, bad news; RCDeshene, the usual writer of the annual Whoroscopes has been kidnapped by ninjas and is probably being held in some seekret sjw hideout being tortured because he had connections to the legendary Barney Bunch group of yore. A rescue mission has been commenced, and while we wait, lets hear the good news; I, Yomuchan aka pants man will be writing this issue's whoroscopes! This means that you should take everything I say here with a ~~pinch~~ gallon of salt, fresh from our salt mines.

Okay, let's go!

Aries: Date range: March 21 - April 19

Bad news, ese! Some sick fuck called Jupiter (y'know, the 'by Jupiter!' guy from them Asterix comics...) has been seen sneaking around your house. This is your cue to grab a heavy caliber shotgun and jump the fucker while he's not looking! Shotgun blasts to these sick stalkers ALWAYS convinces them to BACK THE FUCK OFF.

Expect lots of drama to be brought up by that sleazy slimeball trying to ruin any relationships and friendships you have. But you're better than that, right? Or, if you're feeling particularly lucky, you could try digging dirt up on him and blackmailing him right back! His wife is one murderous bitch, right up there with Zombie Ex-GF in sheer scale of murderclown fury!

Alternatively, you could roll with a crew that you can trust and pull a heist on him. He might not look it, being dressed in some ratty fratboy gear, but he's rich as fuck. This is your chance to score some nice cash for the coming days!

All this activity might wear you out, though. So be sure to watch your HP meters, exercise and stay /fit/! No one got to the big time by being a lazy slob! And if you're not careful, that Jupiter guy might bamboozle you!

Taurus: Date range: April 20 - May 20

You've been knocking down those red bulls lately, haven't you? You might have been feeling hyper parapara waka laka, and that's the best way to get shit done. ... no?

Well, what are you waiting for? To get old and feeble? You're the man now, dawg! Bitchslap some star into bringing you more beer! You ain't got time to laze around! If you've got shit that needs doing, now's a good time to motor your way through! Become the best like no one ever was! Motor! Motorboat! TITTIES! BONKLER! WOOHOO! Nonstop! Topless! AIUEO! BASUGASUBAKUHATSU! WHOOAAAA!!!*

Not that it'll be an easy ride - the sun, moon and some guy in an ambulance are running around in your workplace, and it'll be upto you to clamber up and be the king of the hill after beating the fuck out of them with a random blunt weapon! It won't be easy, but as Cartman once said "nothing worth having is."

All this extra work is gonna strain your mind as well as your body, so now's a good time to pick up a good habit like going for a walk, but if it's dangerous out there - it's up to you to handle the conceal-carry part. Nothing like shooting a mugger in the lower spine, having a nice conversation with your assailant entirely in memes and then finishing it off with a clean headshot, right?

*If you know where this phrase comes from, email us at holyshitzine@airmail.cc.

Gemini: Date range: May 21 - June 20

Have you been fucking around like rabbits on the ashes of a disaster? You'll find that having sex with a partner in a barely-hidden public place to be a thrill at this time of the year because that weirdo friend of yours, Venuswhatshername has been following you around, nightvision goggles and a 9001 megapixal camera, upgraded from generic sick-fuck to fully-fledged stalker.

Don't have a fuckbuddy? Guess you'll have to make do with a date with Rosie Palms...

Just be careful not to get blackmailed into something just because you couldn't control your impulses, though. You're the sort to easily get swept up by impulse and do stupid shit you're gonna regret later. Especially so when you have that snotty half-pint brat Mercury rummaging through your laundry. She's the sort to egg you on to write embarassing slashfiction, too. So be careful!

By the way, your lucky dish is Paragon-kun's Fighting Soup. Try it out.

Cancer: Date range: June 21 - July 22

I got good news and I got bad news. What'll it be?

Bad news? You've got crabs. Better go fix that shit right now or else your groin is gonna turn into the Krusty Krab an' shit.

The good news? That memetic mousetrap you've set up around the house has hauled in the big one. You're going to eat like a king... assuming you did set up them mousetraps like last year's fortune told you to. You did that, right?

We trust you.

Regarding your personal life, it seems that the goddess of war has put out a bounty on your head either because you've done something particularly perverted or you just got plain framed! Be ready for a fight from the elite storm-troopers she sends after you! Will you prove your innocence like a warrior - or just curl on the floor and take it like a bitch? Your choice.

A tip on making it harder for the enemy to find you: STOP UPLOADING SO MANY FUCKING SELFIES!

If shit gets too tough, you should hire some moon bunnies to back you up = but just remember, liaising with the Moon Princess has a dreadful price... one that you may be unable to truly pay. If you really want to impress them, learn to rely on yourself and power through anything that stands in your way. They like that sort of thing, you see.

Maybe you might score a hot date with Kaguya-hime...

Leo: Date range: July 23 - August 22

Attention [Yourname]. This is an important announcement: STOP BEING AN OVERBEARING FAGGOT.

Because if you are, you're on the highway to get fucked zone. For some reason, some time or another, you may have wronged someone while being said overbearing faggot from and s/he might be out to fuck your shit up.

You don't want that karmic firebomb up your ass, do ya?

Moving onto financial matters, now's a good time to plan on paying off your mortgages if you have any. And no, you're not going to take a loan either. Bad juju, ese. Last, but not least, this is a good time to be a bad credit card customer. You might have been getting calls from telemarketers trying to cash in on your chunks o' change, but NOPE - you've got more important shit to do. By the way, don't go into an auction for antiques either.

Good news, everyleon! Time to take your happy times at hand, and go on a fapathon! Since the sun is pretty chillax at this time of the year, you're brimming with GENKI motherfucking ENERGY!. Time to put on a 6 hour hentai heaven marathon and just take it easy - you've earned it!

Virgo: Date range: August 23 ~ September 22
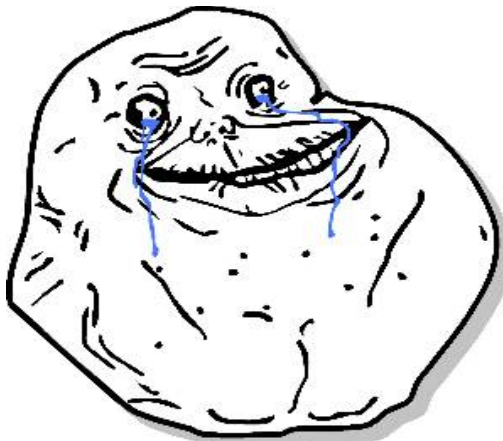
FOREVER ALOOOOOOOOOOOONE! Right?

So lets start you off with some dating advice.

You're desperate to travel for love or meet someone who'll mean a lot to you, right? But this might mean you're running right into a trap (obligatory Admiral Ackbar voice: "It's a trap!"): You could fall prey to false promises, get catfished or you might talk yourself into a corner and out yourself as a liar. Shut that trap of yours when you're talking to potential romantic interests and keep your feet on the ground!

And one more thing: you shouldn't mix money and love life early on. It makes you look insecure as fuck and your date might think you've got no personality and are trying to cover for it with a display of monetary wealth. OR WORSE, YOU COULD GET A GOLD DIGGER ON YOUR CASE! FUCK THAT SHIT!

So your best chance to avoid either getting catfished, looking like a dumbass or getting mined is to avoid the dating scene and go learn something useful instead. Learn a language, lift some weights, build a website, mine some bitcoins. You might be alone, but you're in fucking COCOON MODE!

Look that up, you moron.

Libra: Date range:
September 23 - October 22

Life's been good to you, hasn't it? Do you like watching idiots bicker? How about cringe videos? This month promises to be a corny-uh, cornhole-err I mean CORNUCOPIA of amusing shenanigans! Still, try to keep shit under control - you have things to do, places to go and people to see, so be sure to pay attention to things like your job or your education, or else you might get fucked later!

One of these days, you might get a jealous ex trying to rope you into legal proceedings that a smart fella like you were able to dropkick 'em in the face with. DO A BARREL ROLL! Be sure to avoid helping people who have stabbed you in the back before - not just this months but all day everyday! This is also the perfect excuse to go on a roadtrip, I quote "As far away from here as possible'.

Try not to catch a cold while roughing it in the countryside, though...

Your lucky application is Libreoffice.

Scorpio: Date range:
October 23 - November 21

Word on the street is that Jupiter (some sick fuck who lives across the street)'s been eyeing your turf as of late. This is a good time to invest in burglar-proofing your home if you haven't - and in case you have, time to invest in motion-sensing lights that fuck up sneaking efforts! Or you could go full cataclysmdda and mount machine guns on your wall and pepper those thieving fucks with hot 5.56 lead.

Speaking of hot shit, have you been paying attention to your finances and cash flow? Now's a great time to start off being a bad credit card customer. But seriously, use your credit card like it was cash. Simple, right? But it's something that flies over the head of most people on this fucking planet and caused a globe-spanning economic crisis.

HOLY SHIT! What timeline IS this?

Back to this month's horoscope reading, have you been keeping fit? Because if not, now's a good time to start with Schizophrenic Hisao's Insane Adventure or something. Rumor has it that somewhere, there's a "Emi's couch to 4k" guide in there somewhere; it's up to you to dig it up and put it to good use otherwise you're gonna be a lazy slob for the rest of your pathetic life! AND YOU DONT WANT THAT.

Sagittarius:
Date range: November 22 - December 21

Rough days ahead for ya, bozo. There's gonna be a shitton of things for you to do, so I hope you've got some skill when it comes to management and finances. No? Well, better start getting good at managing your time and money, or else you're gonna get burned out with nothing to show for it!

Now that you're done with life at home, it's time for your Win Train to hit the tracks. Start doing something new, if you haven't considered higher education, now's the time to look around and attend some entrance fairs. Watch it, though - you're gonna need practical skills and a college that focuses on sociology and gender studies will just waste your time and put you in lifelong debt with nothing to your name but a generic certificate that a competent forger can print out in a few minutes.

Your best bet is to learn something with practical applications, like welding, mechanics, web development and good stuff like that! Working freelance is perfect for a mercenary/travel-loving reader like yourself goes extra! Live the dream and work as you like! BE YOUR OWN BOSS!

Capricorn:
Date range: December 22 - January 19

Cheer up, emo duck!

The depths of human suffering is no stranger to you, and you may have even contemplated breaking your habit. Regardless, that's a really stupid thing to do since you'd be kicking the bucket for no reason whatsoever. So buck up and go do something you can have fun doing instead of trying to please the inscrutable demons of society, you suckup!

No? Your loss.

Moving on, since old man time's been giving you stupid situations, now would be a good time to take up stand-up comedy and manzai and turn the situation around. He's obviously trying to peepcam you for his shitty youtube channel. Don't fall for that low quality bait of his! Instead, sucker the old fart with nonsensical comedy that hajike's the fuck out of his brain! Your turn to upload his "REEEEEEEEEEEEEEEE" wiggin' out on the net will score you that sweet revenge for all the bullshit he's put you throughout the year.

Long story short - stop being so angry at everything. You'll turn out like a goddamn lolcow if you don't.

Aquarius:
Date range: January 20 - February 18

Hey you. Stop touching uranus.

Done? Good, lets move on to your horoscope!

Sure, uranus is the foremost thought on your heads these days - and with good reason. Several triple-alphabet agencies and old man time's been keeping a close eye on uranus. Invest in some claymore mines so next time a spook tries to sneak a peek... KABOOM! DREKKED!

Good thing you know exactly what you wanna do to those sick fucks. Let your imagination run wild as you come up with spectacular new execution methods and artistic performances. With that said, you should avoid being bored and being too much of a splurge on online games as well, since your passion may SEXUALLY rape your bank account. And we all know those banks are eyeing uranus to rape your finances AGAIN with xbox hueg settlement fees an' shit.

Stay with free games. Fuck those microtransactions! IN THE ANAL.

On the personal side of life, don't be a bitch. If the urge comes up, quash it and go do something on your own, because some speedy Gonzalez sort of guy called Mercury's been stalking uranus trying to get pics of your sperging out for his shitty gossip rag. Later this month, you'll get the chance to really clobber mercury at the Maria Mercurial concert. Bring an aluminum baseball bat for maximum clobber-age.

Pisces: Date range: February 19 - March 20

It's time for your.... OH FOR FUCK'S SAKE, STOP HIDING FROM YOUR OWN SHADOW.

Okay, so you're a big chicken IRL. Recognizing the problem is the first step to solving it, so let's get to that, shall we?

Your first problem, the root of everything is that you're naive and got into a hairy situation, and now you can't help but freak the fuck out every time something happens, or not happens. Making mountains out of molehills is what you've been doing to cope with the fact you've gotten bamboozled.

Stop that. Instead, learn to judge the intents of people. 'Is this asshat trying to shit me?' - heck, question this entire article of you want. It's a good start. A careful attitude with serve as a long-term defense against situations that can scar you for life.

...OH GODDAMNIT, DID YOU JUST HADOUKEN YOUR TV?! FUCKING LOL MEIN SIDES!

Just so you know, this entry was written from October 7 to December 10th, and none of it really matters aside from how you take this advice and improve(maybe) your life. **MINDFUCK!**

It's a free postcard you can use! Be sure to print a particularly hot hentai pic on the back for maximum effect!

Colophon

(That's fancy talk for credits, in case you were wondering.)

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